

Video Projector

Operating Instructions

Before operating the unit, please read this manual thoroughly and retain it for future reference.

LSPX-W1

Printed on recycled paper.

WARNING

To reduce the risk of fire or electric shock, do not expose this apparatus to rain or moisture.

To avoid electrical shock, do not open the cabinet. Refer servicing to qualified personnel only.

WARNING
THIS APPARATUS MUST BE EARTHED.

WARNING

When installing the unit, incorporate a readily accessible disconnect device in the fixed wiring, or connect the power plug to an easily accessible socket-outlet near the unit. If a fault should occur during operation of the unit, operate the disconnect device to switch the power supply off, or disconnect the power plug.

WARNING

1. Use the approved Power Cord (3-core mains lead) / Appliance Connector / Plug with earthing-contacts that conforms to the safety regulations of each country if applicable.
2. Use the Power Cord (3-core mains lead) / Appliance Connector / Plug conforming to the proper ratings (Voltage, Ampere).

If you have questions on the use of the above Power Cord / Appliance Connector / Plug, please consult a qualified service personnel.

For the customers in the U.S.A.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or

television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

You are cautioned that any changes or modifications not expressly approved in this manual could void your authority to operate this equipment.

All interface cables used to connect peripherals must be shielded in order to comply with the limits for a digital device pursuant to Subpart B of part 15 of FCC Rules.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

If you have any questions about this product, you may call;
Sony Customer Information Service Center
1-800-222-7669 or <http://www.sony.com/>

Declaration of Conformity

Trade Name: SONY
Model: LSPX-W1
Responsible party: Sony Electronics Inc.
Address: 16535 Via Esprillo,
San Diego, CA 92127
U.S.A.
Telephone Number: 858-942-2230

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

For the customers in the U.S.A. and Canada

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment complies with FCC/IC radiation exposure limits set forth for uncontrolled equipment and meets the FCC radio frequency (RF) Exposure Guidelines in Supplement C to OET65 and RSS-102 of the IC radio frequency (RF) Exposure rules. This equipment should be installed and operated with at least 20cm and more between the radiator and person's body (excluding extremities: hands, wrists, feet and ankles).

This device and its antenna(s) must not be co-located or operating with any other antenna or transmitter except Grant condition.

For the customers in Canada

CAN ICES-3 (B)/NMB-3(B)

For the customers in Europe

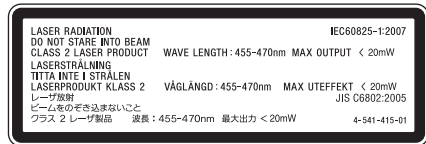
This product has been manufactured by or on behalf of Sony Corporation, 1-7-1 Konan Minato-ku Tokyo, 108-0075 Japan. Inquiries related to product compliance based on European Union legislation shall be addressed to the authorized representative, Sony Deutschland GmbH, Hedelfinger Strasse 61, 70327 Stuttgart, Germany. For any service or guarantee matters, please refer to the addresses provided in the separate service or guarantee documents.

For kundene i Norge

Dette utstyret kan kobles til et IT-strømfordelingssystem.

Caution

Use of controls or adjustments or performance of procedures other than those specified herein may result in hazardous radiation exposure.

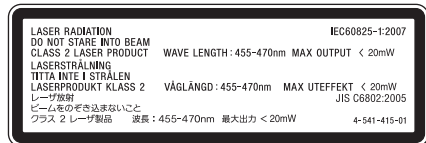


This Video Projector is classified as a CLASS 2 LASER PRODUCT. This CLASS 2 LASER PRODUCT label is located beside the projection window of the Video Projector.



This label is located beside the projection window of the Video Projector.

För kunderna i Sverige



Denna videoprojektor är klassificerad som en LASERPRODUKT AV KLAS 2. Etiketten LASERPRODUKT AV KLAS 2 är placerad bredvid videoprojektorns projiceringsfönster.



Denna etikett är placerad bredvid videoprojektorns projiceringsfönster.

Caution

The use of optical instruments with this product will increase eye hazard.

For the customers in Canada

This device complies with Industry Canada licence-exempt RSS standard(s). Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device.

For the customers in Europe

Notice for customers: the following information is only applicable to equipment sold in Countries applying EU directives.



Bulgarian	С настоящето Сони Корпорация декларира, че LSPX-W1/Видео проектор отговаря на основните изисквания и другите съответстващи клаузи на Директива 1999/5/ЕС. Подробности може да намерите на Интернет страницата : http://www.compliance.sony.de/ .
Croatian	Ovime Sony Corporation izjavljuje da je LSPX-W1/Videoprojektor u skladu s osnovnim zahtjevima i ostalim relevantnim odredbama direktive 1999/5/EZ. Dodatne informacije potražite na sljedećoj internet adresi: http://www.compliance.sony.de/
Czech	Sony Corporation tímto prohlašuje, že tento LSPX-W1/Video projektor je ve shodě se základními požadavky a dalšími příslušnými ustanoveními směrnice 1999/5/ES. Podrobnosti lze získat na následující URL: http://www.compliance.sony.de/
Danish	Undertegnede Sony Corporation erklærer herved, at følgende udstyr LSPX-W1/ Videoprojektor overholder de væsentlige krav og øvrige relevante krav i direktiv 1999/5/EF. For yderligere information gå ind på følgende hjemmeside: http://www.compliance.sony.de/
Dutch	Hierbij verklaart Sony Corporation dat het toestel LSPX-W1/Videoprojector in overeenstemming is met de essentiële eisen en de andere relevante bepalingen van richtlijn 1999/5/EG. Nadere informatie kunt u vinden op: http://www.compliance.sony.de/
English	Hereby, Sony Corporation, declares that LSPX-W1/Video Projector is in compliance with the essential requirements and other relevant provisions of the Directive 1999/5/EC. For details, please access the following URL: http://www.compliance.sony.de/
Estonian	Sony Corporation kinnitab käesolevaga seadme LSPX-W1/videoprojektor vastavust 1999/5/EÜ direktiivi põhinõuetele ja nimetatud direktiivist tulenevatele teistele asjakohastele sätetele. Üksikasjalikum info: http://www.compliance.sony.de/ .
Finnish	Sony Corporation vakuuttaa täten että LSPX-W1/Videoprojektori on direktiivin 1999/5/EY oleellisten vaatimusten ja sitä koskevien direktiivin muiden ehtojen mukainen. Halutessasi lisätietoja, käy osoitteessa: http://www.compliance.sony.de/
Greek	Με την παρούσα η Sony Corporation δηλώνει ότι LSPX-W1/Βιντεοπροβολέας συμμορφώνεται προς της ουσιώδεις απαιτήσεις και τις λοιπές σχετικές διατάξεις της οδηγίας 1999/5/ΕΚ. Για λεπτομέρειες παρακαλούμε όπως ελέγξετε την ακόλουθη σελίδα του διαδικτύου: http://www.compliance.sony.de/
Hungarian	Alulírott, Sony Corporation nyilatkozom, hogy a(z) LSPX-W1/ videoprojektor megfelel a vonatkozó alapvető követelményeknek és az 1999/5/EC irányelv egyéb előírásainak. További információkat a következő weboldalon találhat: http://www.compliance.sony.de/

Latvian	Ar šo Sony Corporation deklarē, ka LSPX-W1/video projektors atbilst Direktīvas 1999/5/EK būtiskajām prasībām un citiem ar to saistītiem noteikumiem. Plašāka informācija ir pieejama: http://www.compliance.sony.de/
Lithuanian	Šiuo Sony Corporation deklaruoja, kad šis LSPX-W1/ vaizdo projektorius atitinka esminius reikalavimus ir kitas 1999/5/EB Direktyvos nuostatas. Susipažinti su visu atitikties deklaracijos turiniu Jūs galite interneto tinklalapyje: http://www.compliance.sony.de/
Norwegian	Sony Corporation erklærer herved at LSPX-W1/videoprojektor er i samsvar med de grunnleggende krav og øvrige relevante krav i direktiv 1999/5/EF. For flere detaljer, vennligst se: http://www.compliance.sony.de/
Polish	Niniejszym Sony Corporation oświadcza, że LSPX-W1/projektor jest zgodny z zasadniczymi wymaganiami oraz innymi stosownymi postanowieniami Dyrektywy 1999/5/WE. Szczegółowe informacje znaleźć można pod następującym adresem URL: http://www.compliance.sony.de/
Portuguese	Sony Corporation declara que este LSPX-W1/Projector de vídeo está conforme com os requisitos essenciais e outras disposições da Directiva 1999/5/CE. Para mais informacoes, por favor consulte a seguinte URL: http://www.compliance.sony.de/
Romanian	Prin prezenta, Sony Corporation declară că LSPX-W1/Videoproiector respectă cerințele esențiale și este în conformitate cu prevederile Directivei 1999/5/EC. Pentru detalii, vă rugăm accesați următoarea adresă: http://www.compliance.sony.de/
Slovak	Sony Corporation týmto vyhlasuje, že LSPX-W1/videoprojektor spĺňa základné požiadavky a všetky príslušné ustanovenia Smernice 1999/5/ES. Podrobnosti získate na nasledovnej webovej adrese: http://www.compliance.sony.de/
Slovenian	Sony Corporation izjavlja, da je ta LSPX-W1/video projektor v skladu z bistvenimi zahtevami in ostalimi relevantnimi določili direktive 1999/5/ES. Za podrobnosti vas naprošamo, če pogledate na URL: http://www.compliance.sony.de/
Swedish	Härmed intygar Sony Corporation att LSPX-W1/Videoprojektor står i överensstämmelse med de väsentliga egenskapskrav och övriga relevanta bestämmelser som framgår av direktiv 1999/5/EG. För ytterligare information gå in på följande hemsida: http://www.compliance.sony.de/
Turkish	Sony Corporation, LSPX-W1/ Video Projektör ürünü için gerekli tüm testleri 1999/5/EC Direktifine göre yapmış bulunmaktadır. Daha detaylı bilgi için lütfen web sayfasını ziyaret ediniz: URL: http://www.compliance.sony.de/

Table of Contents

Precautions	8
Notes on Installation and Usage	9
Carrying the unit	9
Unsuitable installation	9
Unsuitable Conditions	10

Location of Controls

Front	11
Rear/Bottom	13
Remote Control	14

Connections and Preparations

Checking the Supplied Accessories	15
Inserting the Batteries into the Remote Control	15
Connecting the AC Power Cord	16
Installing the Unit	17
Adjusting the Projection Image	17
Attaching the Bottom Covers	22
Attaching the Terminal Door	23
Connecting to Video Equipment or a Computer	24
Connecting the Exclusive Speakers	26
Selecting the Menu Language	27

Projecting

Projecting the Picture	28
Turning Off the Power	28
Watching 3D Video Images	29
Using the 3D Glasses	29
Using the Picture Position	30

Selecting the Aspect Ratio According to the Video Signal	31
Selecting the Picture Viewing Mode	33

Using the Menus

Operation through the Menu	34
Picture Menu	36
Advanced Picture Menu	41
Screen Menu	42
Setup Menu	44
Function Menu	46
Installation Menu	48
Information Menu	51
About the Preset Memory	51

Using Network Features

Displaying the Control Window of the Unit with a Web Browser	52
Operating the Control Window	53
Switching the Page	53
Setting the Access Limitation	53
Confirming the Information Regarding the Unit	53

Error Handling

Troubleshooting	54
About Indicators	57
Message Lists	59

Others

Updating the Software	60
About x.v.Color	60
About the Simulated 3D Feature	61

Cleaning61

Specifications63

 Preset Signals64

 Input Signals and Adjustment/
 Setting Items66

 Compatible 3D Signals67

 3D Signals and Adjustment/Setting
 Items67

 Aspect Mode69

 Storage Conditions of Adjustment/
 Setting Items69

Installation Distance and Projection
 Image Size71

Dimensions74

NOTICES AND LICENCES
 FOR SOFTWARE USED IN THIS
 PRODUCT76

Index92

Precautions

On safety

- Check that the operating voltage of your unit is identical with the voltage of your local power supply.
- Should any liquid or solid object fall into the cabinet, unplug the unit and have it checked by qualified personnel before operating it further.
- Unplug the unit from the wall outlet if it is not to be used for several days.
- To disconnect the cord, pull it out by the plug. Never pull the cord itself.
- The wall outlet should be near the unit and easily accessible.
- The unit is not disconnected to the AC power source (mains) as long as it is connected to the wall outlet, even if the unit itself has been turned off.
- Do not look into the lens while in use.
- Do not place your hand or objects near the ventilation holes. The air coming out is hot.

On preventing internal heat build-up

After you turn off the power with the I/O (ON/STANDBY) button, do not disconnect the unit from the wall outlet while the cooling fan is still running.

Caution

This unit is equipped with ventilation holes (intake/exhaust). Do not block or place anything near these holes, or internal heat build-up may occur, causing picture degradation or damage to the unit.

On repacking

Save the original shipping carton and packing material; they will come in handy if you ever have to ship your unit. For maximum protection, repack your unit as it was originally packed at the factory.

On watching 3D video images

Safety precautions

- You should only use the 3D glasses for watching 3D video images.
- If you observe flickering or flashing, turn off the lighting in the room.
- Not for use by children without proper adult supervision.
- Be careful not to pinch your fingers in hinges of the 3D glasses when bending the temple frames.
- Do not drop or modify these 3D glasses.
- If these glasses are broken, keep broken pieces away from your mouth or eyes.

On inspection of light source related parts

Since the unit uses a laser, when performing maintenance or inspection of light source related parts, particular attention and a safe environment are necessary. Be sure to consult with qualified Sony personnel (charged).

On LCD Projector

The LCD projector is manufactured using high-precision technology. You may, however, see tiny black points and/or bright points (red, blue, or green) that continuously appear on the LCD projector. This is a normal result of the manufacturing process and does not indicate a malfunction. Also, when you use multiple LCD projectors to project onto a screen, even if they are of the same model, the color reproduction among projectors may vary, since color balance may be set differently from one projector to the next.

On condensation

If the room temperature where the projector is installed changes rapidly, or if the projector is moved suddenly from a cold to a warm place, condensation in the projector may occur. As the condensation may cause malfunction, be careful in adjusting temperature settings of the air conditioner. If condensation occurs, leave the projector turned on for about four hours before use.

Notes on security

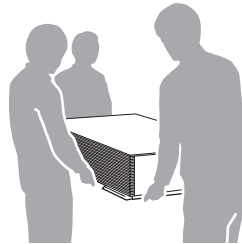
- SONY WILL NOT BE LIABLE FOR DAMAGES OF ANY KIND RESULTING FROM A FAILURE TO IMPLEMENT PROPER SECURITY MEASURES ON TRANSMISSION DEVICES, UNAVOIDABLE DATA LEAKS RESULTING FROM TRANSMISSION SPECIFICATIONS, OR SECURITY PROBLEMS OF ANY KIND.
- Depending on the operating environment, unauthorized third parties on the network may be able to access the unit. When connecting the unit to the network, be sure to confirm that the network is protected securely.
- From a safety standpoint, when using the unit connected with the network, it is strongly recommended to access the Control window via a Web browser and change the access limitation settings from the factory preset values (page 53). Changing the password regularly is also recommended.
- Do not browse any other website in the Web browser while making settings or after making settings. Since the login status remains in the Web browser, close the Web browser when you complete the settings to prevent unauthorized third parties from using the unit or harmful programs from running.

Notes on Installation and Usage

Carrying the unit

When carrying the unit, be sure to use three or more people - one person for each side and one person for the front side as in the below illustration.

When holding the bottom of the unit, hold it firmly by placing your hand under the inner part as much as possible.



Note

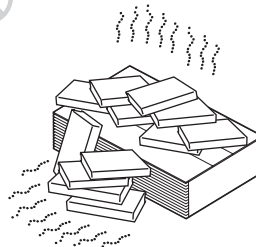
Be sure not to grasp the control panel part.

Unsuitable installation

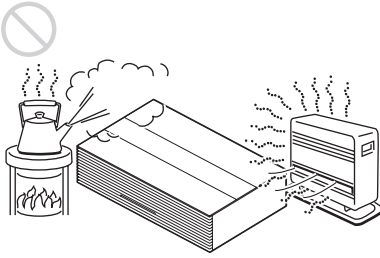
Do not place the unit in the following situations, which may cause malfunction or damage to the unit.

Poorly ventilated location

Leave space of more than 30 cm (11 ⁷/₈ inches) from the top or front of the unit.

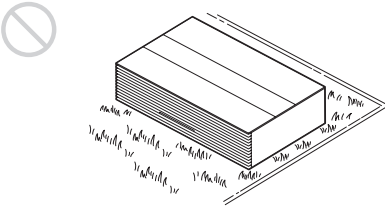


Hot and humid

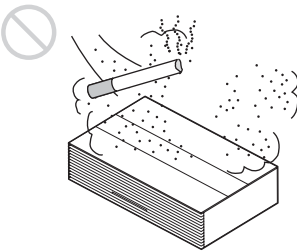


On a long fluffy carpet

There are the ventilation holes on the bottom of the unit. It may cause a malfunction if the the ventilation holes are blocked.



Very dusty and extremely smoky locations



Other Note

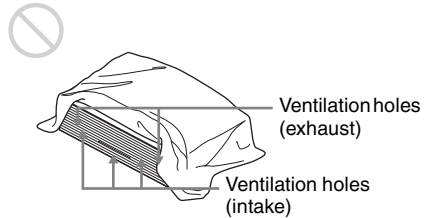
- Air from air conditioners or the ventilation holes of this unit or other devices, may cause oscillation on the projection surface. Be sure not to install this unit in the area where the air from air conditioners or the ventilation holes of these devices reach to the lens part of this unit.
- The top cover of the projector opens and closes. If you place something beside the unit, place it at a distance more than 1 mm from the unit.

- If there is debris, sand, etc. in the legs of the unit, the floor may be damaged.

Unsuitable Conditions

Do not do any of the following while using the unit.

Blocking the ventilation holes (intake or exhaust)




Tilting front/rear and left/right

Do not install the unit anywhere other than on a level surface. Installing the unit in such a location may result in uneven color uniformity or reduce the reliability of the effects of the light.

If the unit is installed with inclining back and forth, the picture shape on the projection surface is trapezoidal. Install the unit so that the unit and projection surface are arranged in parallel.

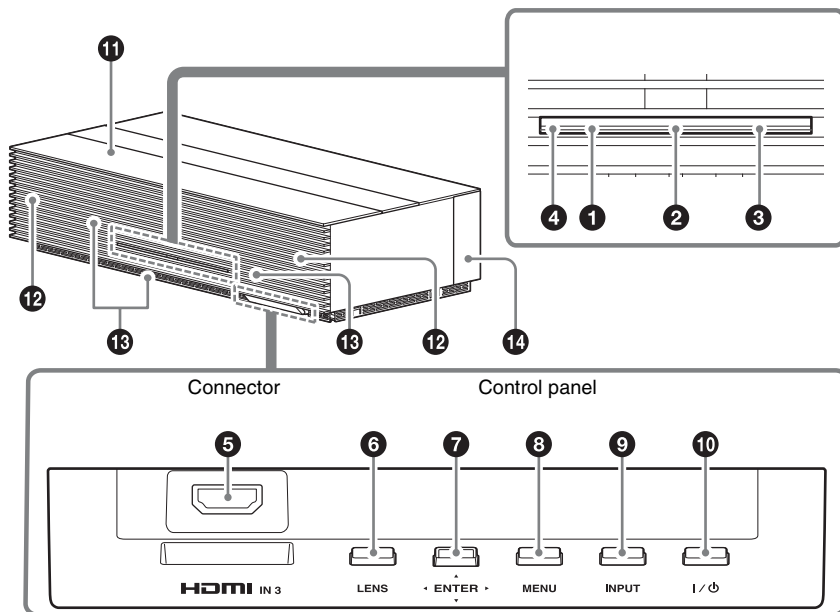
When installing the unit at high altitudes

When using the unit at an altitude of 1,500 m (approx. 4,900 ft) or higher, set “Cooling Setting” on the Setup  menu to “High”. Failing to set this mode when using the unit at high altitudes could have adverse effects, such as reducing the reliability of certain components.

Location of Controls

Front

The buttons on the control panel function the same as those on the remote control.



Indicators and remote control detector

- ❶ WARNING1 indicator (page 57)
- ❷ LED indicator (page 18)
- ❸ WARNING2 indicator (page 57)
- ❹ Remote control detector (page 17)

Connector and control panel

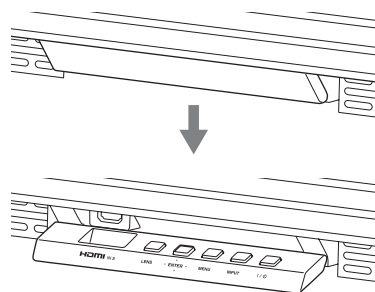
- ❺ HDMI 3 connector (page 24)
- ❻ LENS button (page 17)
- ❼ ⬆/⬇/⬅/➡ (arrow)/ □ (enter) button (page 34)
- ❽ MENU button (page 34)

❾ INPUT button (page 28)

❿ I/ON (ON/STANDBY) button (page 18)

Tip

The door opens by pulling the side of the door.



Others

⑪ Top cover (page 18)

Opens automatically when the unit is turned on, and closes automatically when the unit is turned off.

⑫ Ventilation holes (exhaust)

⑬ Ventilation holes (intake)

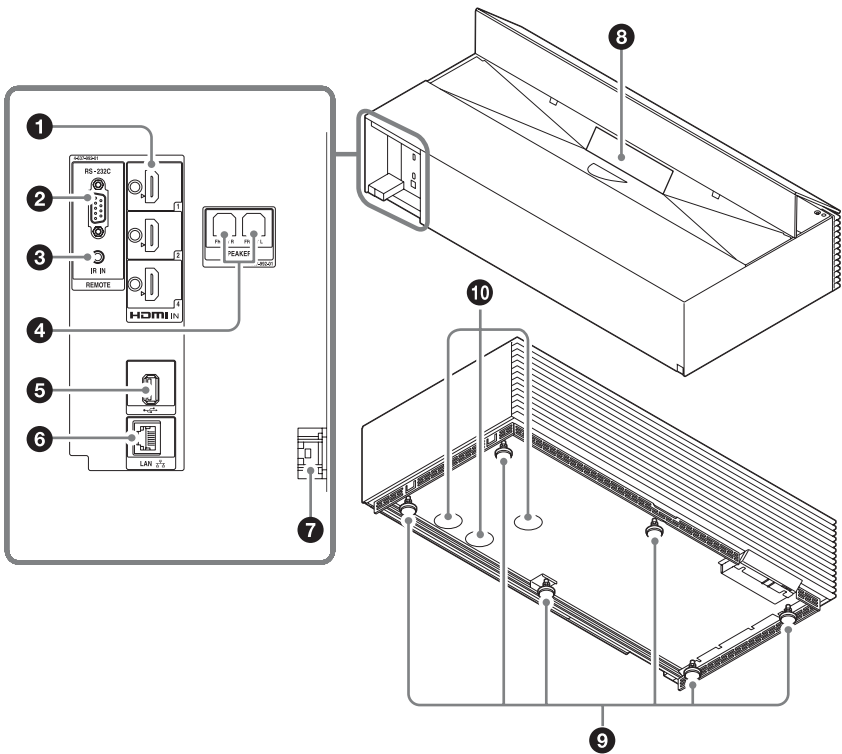
⑭ Terminal door (page 23)

Note

The top cover of the projector opens and closes. If you place something on the top cover, it may fall and break or cause a malfunction.

If you look through the projection window (lens) while the unit is projecting, the light may damage your eyes. Take special caution when using the unit around children.

Rear/Bottom



Connectors

- 1 HDMI 1/HDMI 2/HDMI 4 connector (page 24)**
- 2 REMOTE connector**
Connects to a system for remote control, etc.
- 3 IR IN connector**
Inputs signals to control the unit.
- 4 Speaker connector (page 26)**
- 5 USB connector (page 60)**
- 6 LAN connector (page 52)**

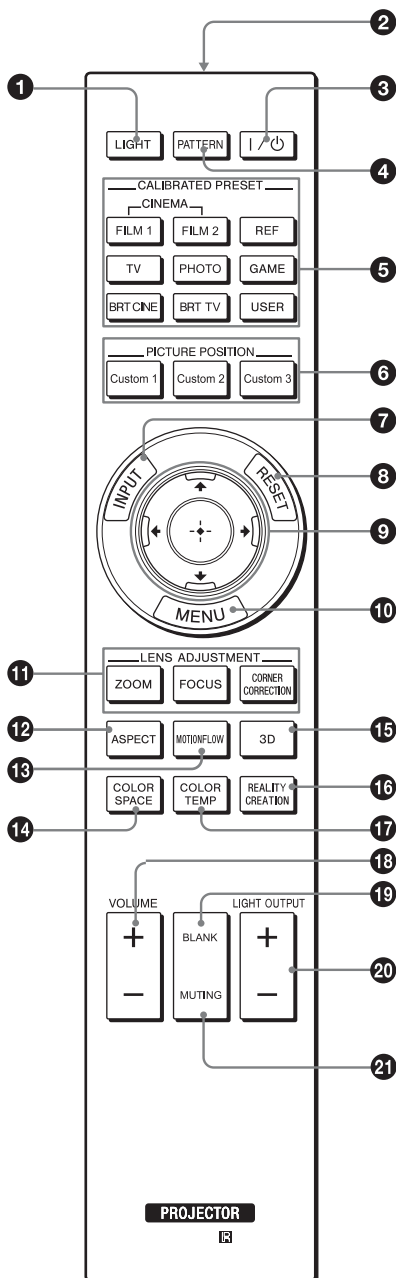
CAUTION

For safety, do not connect the connector for peripheral device wiring that might have excessive voltage to this port. Follow the instructions for this port.

Others

- 7 AC IN socket (page 16)**
- 8 Projection window (lens)**
Projects a video from this window.
- 9 Feet (adjustable) (page 22)**
- 10 Ventilation holes (intake)**

Remote Control



1 LIGHT button

Illuminates the buttons on the remote control.

2 Infrared transmitter

3 I/ON (ON/STANDBY) button (page 18)

4 PATTERN button (page 18)

5 CALIBRATED PRESET buttons (page 33)

6 PICTURE POSITION button (page 30)

7 INPUT button (page 28)

8 RESET button (page 35)

9 ↑/↓/←/→ (arrow)/ ⬇ (enter) buttons (page 34)

10 MENU button (page 34)

11 LENS ADJUSTMENT buttons (page 19)

12 ASPECT button (page 31)

13 MOTIONFLOW button (page 38)

14 COLOR SPACE button (page 40)

15 3D button (page 29)

16 REALITY CREATION button (page 37)

17 COLOR TEMP button (page 38)

18 VOLUME +/- button (page 47)

19 BLANK button

Turns the video off temporarily. To turn on, press this button again,

20 LIGHT OUTPUT +/- button (page 37)

21 MUTING button

Turns the audio off temporarily. To turn on, press this button again.

Connections and Preparations

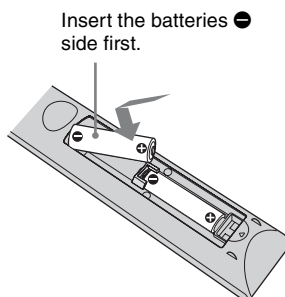
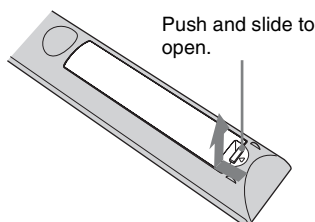
This section describes how to install the unit, how to connect the equipment from which you want to project a picture, etc.

Checking the Supplied Accessories

Check the carton to make sure it contains the following items:

- Remote control RM-W1 (1)
- Size AA (R6) manganese batteries (2)
- AC power cord (1)
- Plug holder (1)
- Bottom cover (front, large) (1)
- Bottom cover (front, small) (1)
- Bottom covers (side) (2)
- Terminal door (1)
- Adjustment tool (1)
- Operating Instructions (this manual) (1)

Inserting the Batteries into the Remote Control



CAUTION

Danger of explosion if battery is incorrectly replaced.

Replace only with the same or equivalent type recommended by the manufacturer.

When you dispose of the battery, you must obey the law in the relative area or country.

Installing batteries

Two size AA (R6) batteries are supplied for Remote Control.

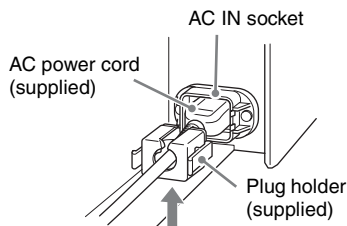
To avoid risk of explosion, use size AA (R6) manganese or alkaline batteries.

Caution about handling the remote control

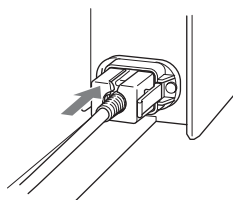
- Handle the remote control with care. Do not drop or step on it, or spill liquid of any kind onto it.
- Do not place the remote control in a location near a heat source, a place subject to direct sunlight, or a damp room.

Connecting the AC Power Cord

- 1** Plug the AC power cord into the AC IN socket, then attach the plug holder to the AC power cord.



- 2** Slide the plug holder over the AC power cord to fix to the unit.



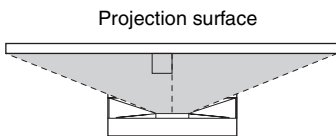
Installing the Unit

The installation distance between the unit and a projection surface varies depending on the projection size and whether or not you use the zoom features. Install this unit so that it fits the desired projection size.

For details on the distance between the unit and the projection surface (the projection distance) and the size of projected video, see “Installation Distance and Projection Image Size” (page 71).

- 1 Position the unit so that the unit is parallel to the projection surface.

Top view



- 2 Project an image on the projection surface and adjust the picture so that it fits the projection surface (page 17).

Notes

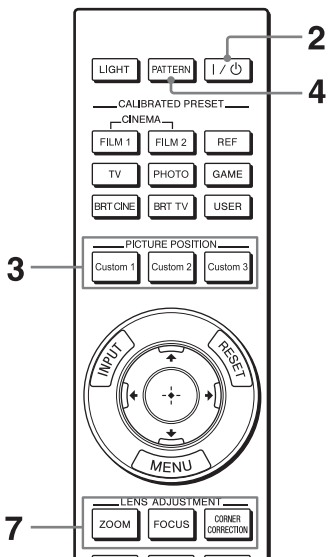
- When using a projection surface with an uneven surface, stripes may rarely appear on the projection surface depending on the distance between the projection surface and the unit or the zooming magnifications. This is not a malfunction of the unit.
- The projection picture may be distorted if the projection surface is not flat.

Adjusting the Projection Image

Project an image on the projection surface and then adjust the projection image.



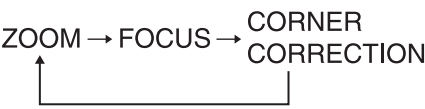
Remote control detector



Tips

- The I/⏻ (ON/STANDBY), INPUT, MENU, and ⬆/⬇/⬅/➡/⬆ (joystick) buttons on the front panel of the unit function the same as those on the remote control. The LENS button functions in the same way as the LENS ADJUSTMENT (ZOOM, FOCUS, CORNER CORRECTION) buttons of the remote control.

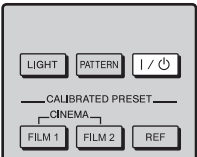
- When adjusting the lens, each time you press the LENS button on the unit, the lens adjustment function switches as follows.



Note

Depending on the installation location of the unit, you may not be able to control it with the remote control. In this case, point the remote control at the remote control detector of the unit.

- After connecting the AC power cord to the unit, plug the AC power cord into a wall outlet.
The unit goes into standby mode.
- Press the I/⏻ (ON/STANDBY) button to turn on the unit.



The top cover opens.
The LED indicator lights in white.

Tip

The LED indicator does not light when “Illumination” is set to “Off” on the Installation menu.

- Press the PICTURE POSITION button that matches the projection size.

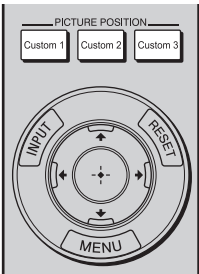
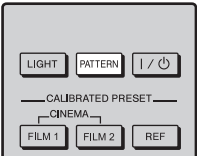


Image size (for maximum zoom)	Installation distance (from a projection surface to the rear of the unit)	Destination for adjustment*
147- to 132-inch	11 to 17 cm (4.3 to 6.7 inches)	PICTURE POSITION Custom 1
132- to 121-inch	6 to 11 cm (2.4 to 4.3 inches)	PICTURE POSITION Custom 2
121- to 113-inch	3 to 6 cm (1.2 to 2.4 inches)	PICTURE POSITION Custom 3
113- to 106-inch	0 to 3 cm (0 to 1.2 inches)	Default setting

* Approximate adjustment value. When the setting is overwritten in “Picture Position” of the Screen menu (page 42), it cannot be returned to the default setting.

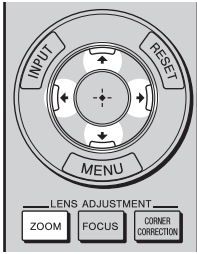
To perform further adjustment or change the image size by using the zoom function, follow the steps 4 to 7.

- Press the PATTERN button to display the lens adjustment window (test pattern).




To return to the previous screen, press the PATTERN button again.

- 5** Adjust the picture size.
Press the LENS ADJUSTMENT (ZOOM) button, and adjust the size of the picture by pressing the $\uparrow/\downarrow/\leftarrow/\rightarrow$ buttons.

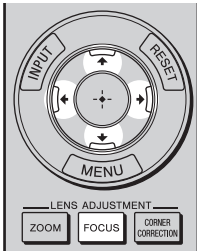


To make the picture larger, press \uparrow/\rightarrow .
To make the picture smaller, press \downarrow/\leftarrow .

Tip

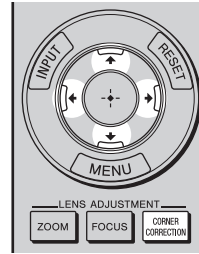
When “Lens Control” is set to “Off” on the Installation  menu, you cannot adjust the picture size, focus or correct the position by pressing the ZOOM, FOCUS, or CORNER CORRECTION buttons (page 48).

- 6** Adjust the focus.
Press the LENS ADJUSTMENT (FOCUS) button, and adjust the focus of the center of the picture.

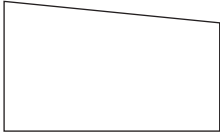
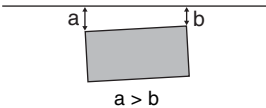

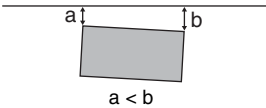


When the FOCUS button is pressed after adjusting the picture size by the ZOOM button, focus of the center area is adjusted automatically. For the further adjusting, use the $\uparrow/\downarrow/\leftarrow/\rightarrow$ buttons.

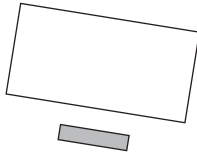
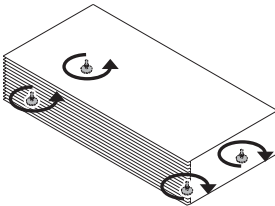
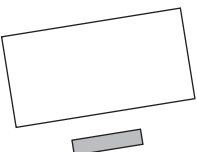
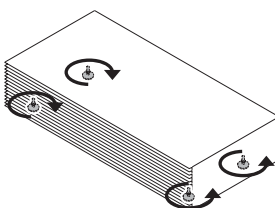
- 7** Press the LENS ADJUSTMENT (CORNER CORRECTION) button, and adjust the focus and distortion on the top corner of the picture by pressing the $\uparrow/\downarrow/\leftarrow/\rightarrow$ buttons.



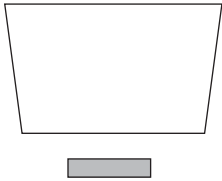
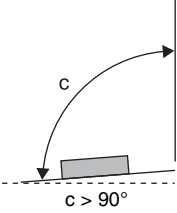
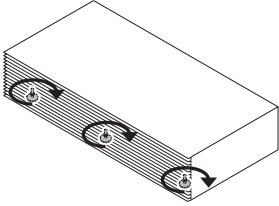
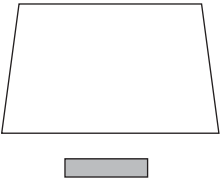
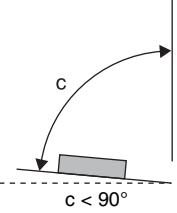
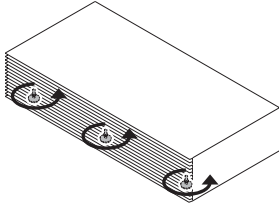
- 8** Check if the upper side and lower side of the picture are parallel.
If not, install the unit in a position parallel to the projection surface ($a=b$).

Image distortion	Installation state to the projection surface (Top view)
	 $a > b$
	 $a < b$

- 9** Check if the lower side of the picture is horizontal.
If not, use the left/right feet (adjustable) to keep the unit level. For details of adjusting the feet, see page 22.

Image distortion	Feet adjustment
	
	

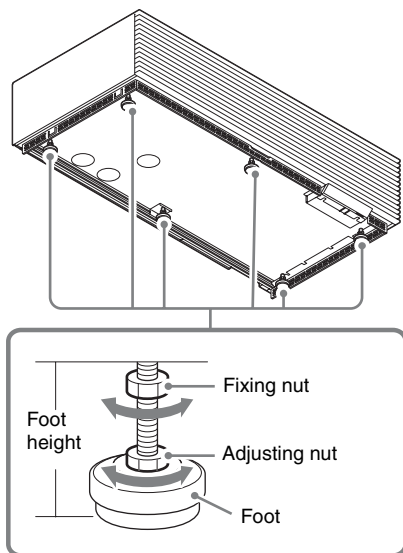
- 10** Check if the left side and right side of the picture are vertical.
 If not, use the foreground feet (adjustable) to keep the unit vertical to the projection surface. For details of adjusting the feet, see page 22.

Image distortion	Installation state to the projection surface (Side view)	Feet adjustment
		
		

- 11** Repeat steps 5 and 6.
 Make the frame of the projection surface rectangular and parallel to the floor to finish the installation.

To adjust the feet

You can adjust the height by using the six feet at the bottom of the unit.



- 1 Loosen the fixing nut by turning it to the right when viewed from the top.
- 2 Turn the adjusting nut to adjust the length of the foot.
Extending: Turn the adjusting nut to the right (clockwise) when viewed from the top.
Contracting: Turn the adjusting nut to the left (counterclockwise) when viewed from the top.
- 3 Tighten the fixing nut by turning it to the left when viewed from the top.

Tips

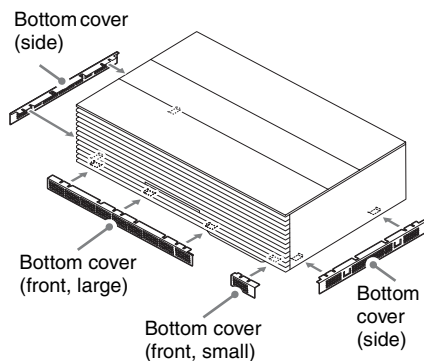
- Use the supplied adjustment tool for adjusting the feet.
- The height does not change if you turn the foot.

Notes

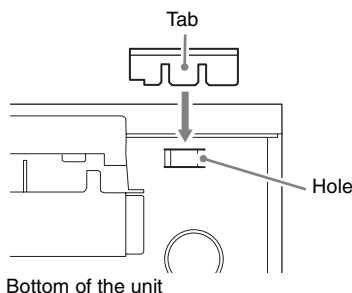
- Be careful not to catch your finger when turning the fixing nut or adjusting nut.
- You can adjust the foot height up to 60 mm. If the foot height is more than 70 mm, the foot may come off and the unit may drop causing an injury.

Attaching the Bottom Covers

Attach the bottom covers to the front in two places and both sides of the unit after installing the unit.

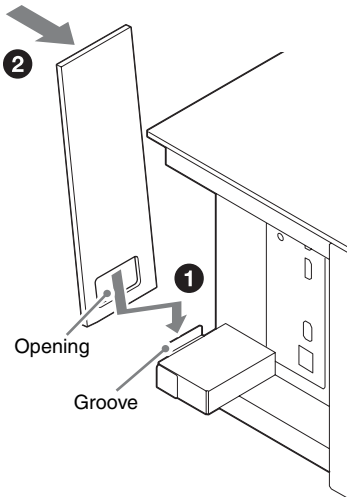


Insert the tab of the bottom cover into the hole at the bottom of the unit.



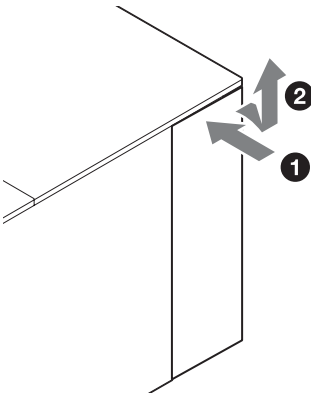
Attaching the Terminal Door

Insert the opening of the terminal door into the groove on the rear of the unit **1**, then push the upper part in **2**. The upper part of the door attaches to the magnet on the unit and door is closed.



To remove the terminal door

Push the upper part of the door until it clicks **1**, then pull it out and upward after opening the upper part **2**.

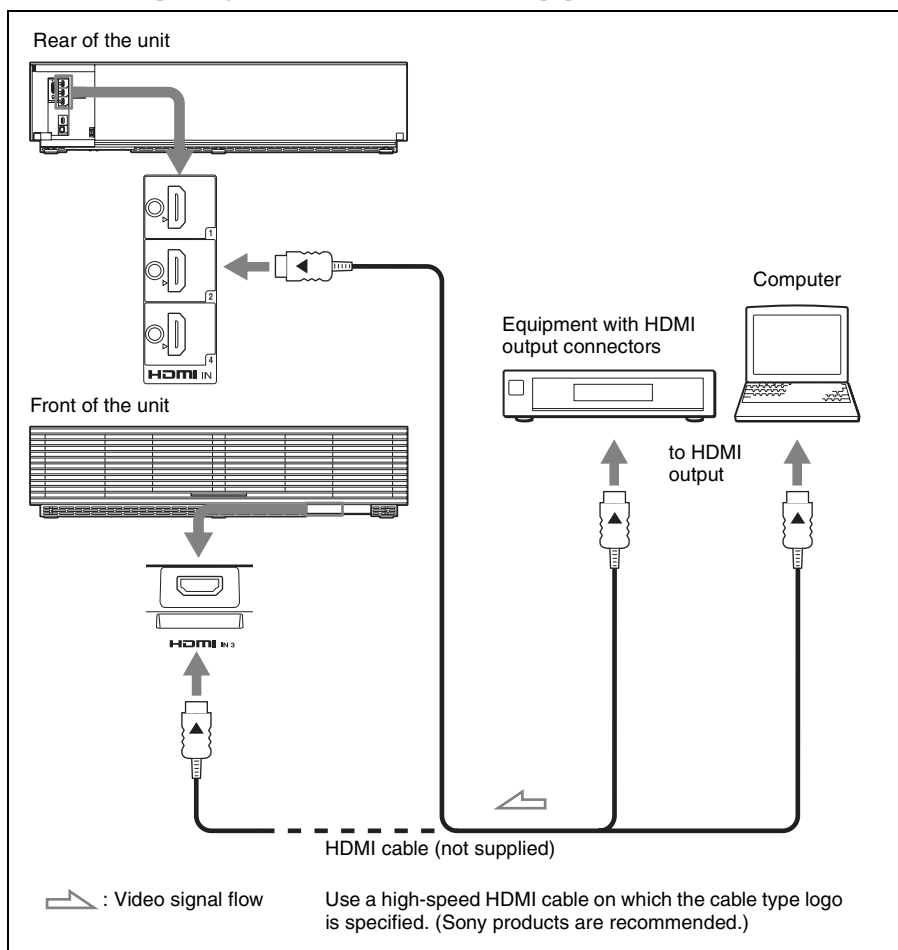


Connecting to Video Equipment or a Computer

You can enjoy high picture quality by connecting a DVD player/recorder, Blu-ray Disc player/recorder, or PlayStation® equipped with HDMI output to the HDMI input of the unit.

When making connections, be sure to do the following:

- Turn off all equipment before making any connections.
- Use the proper cables for each connection.
- Insert the cable plugs properly; poor connection at the plugs may cause a malfunction or poor picture quality. When pulling out a cable, be sure to pull it out from the plug, not the cable itself.
- Refer to the operating instructions of the connected equipment.

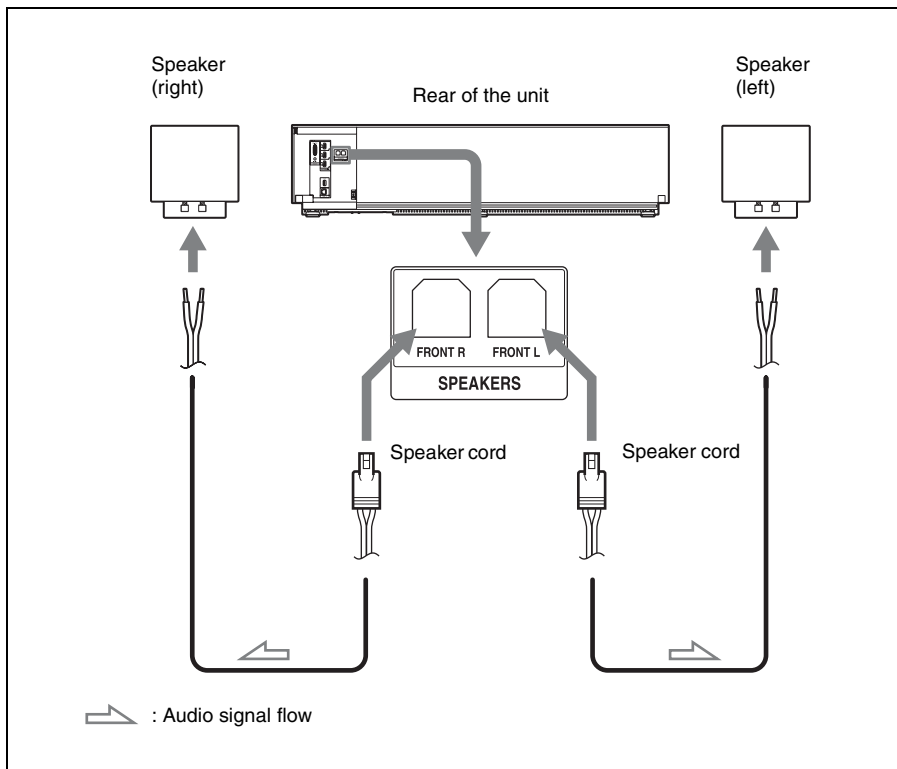


Notes


- Use a high-speed HDMI cable. With a standard HDMI cable, images of 1080p, DeepColor, 3D video and 4K video may not be displayed properly.
- When connecting an HDMI cable to the unit, make sure the ▼ mark on the upper part of the HDMI input of the unit and the ▲ mark on the connector of the cable are faced at each other.
- If the picture from equipment connected to the unit with an HDMI cable is not correct, check the settings of the connected equipment.
- If you set your computer to output the signal to both the computer's display and this equipment, the picture of the equipment may not appear properly. Set your computer to output the signal to only the external monitor. For details, refer to the operating instructions supplied with your computer. For settings of the computer, consult with the manufacturer of the computer.

Connecting the Exclusive Speakers

You can output the sound that is input to the unit from the exclusive speakers, and enjoy the sound.



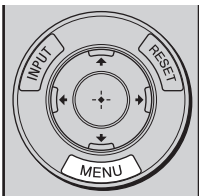
Note

Set "Speaker" to "On" on the Function  menu to output the sound from the speakers.

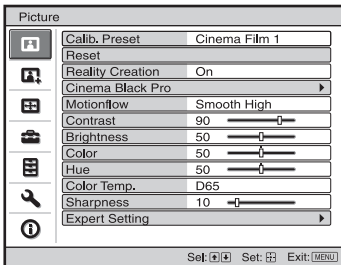
Selecting the Menu Language

The factory setting for the language for displaying menus, messages, etc. is English. To change the on-screen language, proceed as follows:

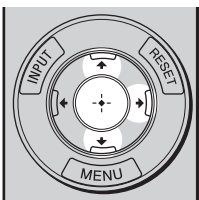
- 1 Press MENU to display the menu.



The menu window appears.

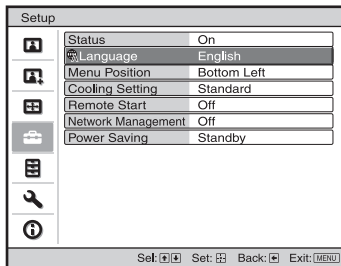


- 2 Select the menu language.



- 1 Press \uparrow/\downarrow to select the Setup menu, then press \rightarrow or \odot .

- 2 Press \uparrow/\downarrow to select "Language," then press \rightarrow or \odot .



- 3 Press $\uparrow/\downarrow/\leftarrow/\rightarrow$ to select a language, then press \rightarrow or \odot .

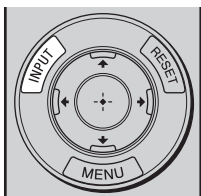
- 3 Press MENU to turn off the menu window.

Projecting

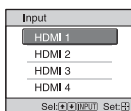
This section describes how to operate the unit to view a picture from the equipment connected to the unit. It also describes how to adjust the quality of the picture to suit your taste.

Projecting the Picture

- 1 Turn on both the unit and the equipment connected to the unit.
- 2 Press INPUT to display the input palette on the projection surface.





- 3 Select the equipment from which you want to display images.
Press INPUT repeatedly or press \uparrow/\downarrow / \odot (enter) to select the equipment from which to project.



Example: To view the picture from the video equipment connected to the HDMI 1 connector of this unit.

Tips


- When “Status” is set to “Off” on the Setup  menu, the input palette does not appear. Press the INPUT button to switch between input terminals sequentially.
- You can change the language for the menu and on-screen displays in “Language” on the Setup  menu (page 44).

Turning Off the Power

- 1 Press the I/\odot (ON/STANDBY) button.
The message “POWER OFF?” appears.
- 2 Press the I/\odot (ON/STANDBY) button again before the message disappears.
The top cover closes automatically, the fan stops, and the LED indicator turns off.

You can disconnect the AC power cord.

Notes

- Never disconnect the AC power cord while the unit is turned on.
- The LED indicator does not change when “Illumination” is set to “Off” on the Installation  menu.
- It may take several minutes to turn the LED indicator off after the top cover is closed due to the adjusting of the unit.

You can turn off the unit by holding the I/\odot (ON/STANDBY) button for about 1 second, instead of performing the above steps.

Watching 3D Video Images

You can enjoy powerful 3D video images, such as from 3D games and 3D Blu-ray Discs, using the optional Active 3D Glasses (TDG-BT500A).

- 1** Turn on the HDMI equipment for 3D compatibility connected to the unit, then play the 3D content.
For details on how to play 3D content, refer to the operating instructions for the connected equipment.
- 2** Turn on the unit and project the 3D video image.
For details on how to project the image, see “Projecting the Picture” (page 28).
- 3** Turn on the 3D glasses, and then put them on so that they fit comfortably.
For details on how to use the 3D glasses, see “Using the 3D Glasses” (page 29).

Tips

- The factory default setting for “2D-3D Display Sel.” is “Auto” to allow projecting 3D video images automatically when the unit detects 3D signals.
- To convert 3D video images to 2D video images, set “2D-3D Display Sel.” to “2D” (page 46).

Notes

- It may not be possible to display 3D video image, depending on the type of signal. Set the “2D-3D Display Sel.” to “3D,” and “3D Format” to “Side-by-Side” or “Over-Under” to suit the format of the 3D content you want to watch (page 46).
- Use the 3D glasses within the communication range (page 29).
- There are differences in perception of 3D video images among individuals.
- When the temperature of the usage environment is low, the 3D effect may be diminished.

Adjusting/Setting the 3D functions

You can adjust/set the 3D functions by pressing the 3D button on the remote control or with the “3D Settings” of the Function menu. For details, see “3D Settings” (page 46).

Using the 3D Glasses

- 1** Turn on the 3D glasses, and register them on the unit.
For details on how to register the 3D glasses, refer to the operating instructions supplied with the 3D glasses.

- 2** Put on the 3D glasses.

Precautions for use

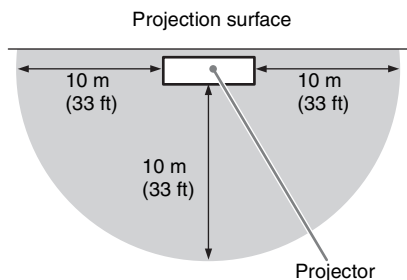
Misoperation may occur if:

- The viewing position is too far from the projector
- There are other communication devices, such as a wireless LAN (IEEE802.11 b/g/n) or a microwave with a bandwidth of 2.4 GHz, near the unit

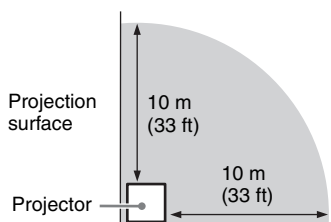
3D glasses communication range

The following figure indicates the communication range of the 3D glasses. If you try to watch 3D video images from a distance greater than the communication range or install the unit outside the communication range, the 3D glasses may not be able to display the images properly. Also, the distance varies depending on the environment of the room and installation environment of the unit.

Top view



Side view

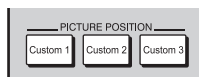


Using the Picture Position

You can recall the stored lens settings (lens zoom, lens focus, lens corner correction) and aspect ratio.


Use this function for changing projection image size of multiple pictures, etc.

- 1 Press one of the PICTURE POSITION [Custom 1], [Custom 2], and [Custom 3] buttons.



The picture position that you pressed is recalled.

Tip

Store or delete the lens settings in the "Picture Position" of the Screen  menu (page 42).

Notes

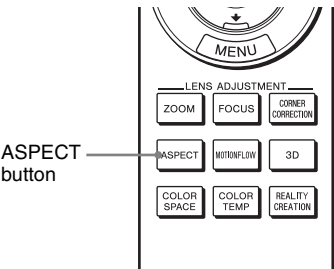
- If you press any button on the remote control or the unit while the lens is moving, the lens stops. In this case, select the lens position again or adjust the lens manually.
- The Picture Position function is not guaranteed to reproduce the lens settings precisely.
- When you use the subtended angle of two or more aspects using lens zoom, install the unit within the specified parameters referring to "Installation Distance and Projection Image Size" (page 71).

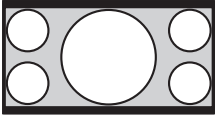

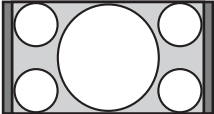


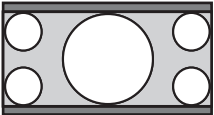
Selecting the Aspect Ratio According to the Video Signal

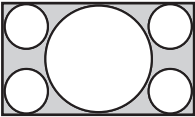
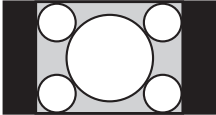
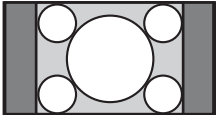
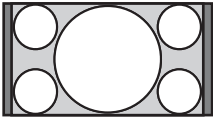
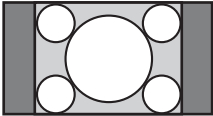
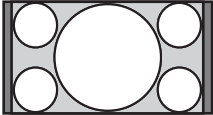
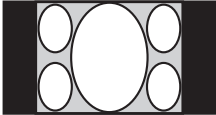
You can select an aspect ratio best suited for the video signal received.

Press ASPECT.


Each time you press the button, you can select the “Aspect” setting. You can also select it using the menu (page 43).



Original image (for 16:9 display)	Recommended setting and resultant images
<div><p>1.85:1</p><p>Squeezed 1.85:1</p></div>	<div><p>1.85:1 Zoom</p></div>
<div><p>2.35:1</p><p>Squeezed 2.35:1</p></div>	<div><p>2.35:1 Zoom</p></div>

Original image (for 16:9 display)	Recommended setting and resultant images
 <p>1.78:1 (16:9)</p>  <p>1.33:1 (4:3)</p>  <p>1.33:1 (4:3) with side panels</p>	<p>Normal</p>   <p>Stretch</p> 
 <p>Squeezed</p>	

Notes

- Selectable aspect modes vary depending on the input signal (page 69).
- The aspect cannot be selected when a computer signal is input, a signal with a resolution of 4096×2160 is input (page 64), or “V Keystone” is set to other than “0” on the Installation  menu.

Notes on switching the “Aspect” setting

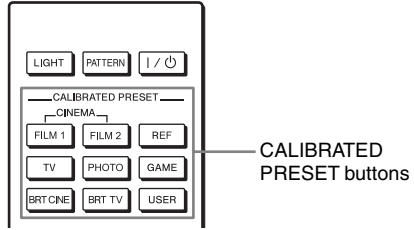
- Select the aspect mode taking into account that changing the aspect ratio of the original picture will provide a different look from that of the original image.
- Note that if the unit is used for profit or for public viewing, modifying the original picture by switching the aspect may constitute an infringement of the rights of authors or producers, which are legally protected.

Selecting the Picture Viewing Mode

You can select the picture viewing mode that best suits the type of video source or room conditions.

You can save and use different preset modes for 2D/3D respectively.

Press one of the CALIBRATED PRESET buttons.



Setting items	Description
CINEMA FILM 1	Picture quality suited to reproducing the highly dynamic and clear images typical of master positive film.
CINEMA FILM 2	Picture quality suited to reproducing the rich tone and color typical of a movie theater, based on the tones changed for FILM 1.
REF	A picture quality setup suitable for when you want to reproduce faithfully the original image quality, or for enjoying image quality, without any adjustment.
TV	Picture quality suited for watching TV programs, sports, concerts, and other video images.
PHOTO	Ideal for projecting still images taken with a digital camera.
GAME	Picture quality suited to gaming, with well-modulated colors and fast response.
BRT CINE	Picture quality suited for watching movies in a bright environment, such as a living room.
BRT TV	Picture quality suited for watching TV programs, sports, concerts, and other video images in a bright environment, such as a living room.
USER	Adjusts the picture quality to suit your taste then saves the setting. The factory default setting is the same as "REF."

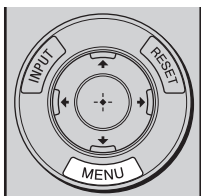
Using the Menu

This section describes how to make various adjustments and settings using the menus.

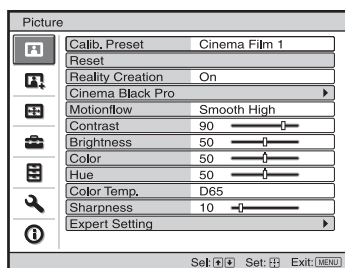
Operation through the Menu

The unit is equipped with an on-screen menu for making various adjustments and settings. If you select an item name followed by an arrow (▶), the next menu window with setting items appears.

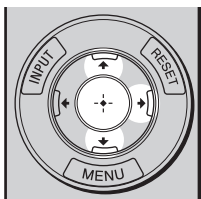
1 Press MENU.



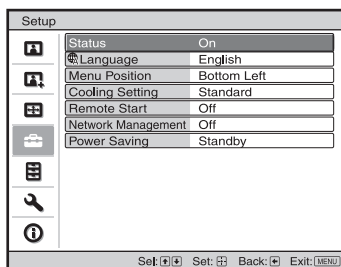
The menu window appears.



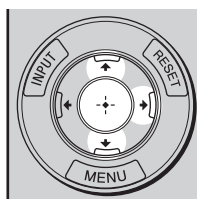
2 Press ↑/↓ to select a menu item, and press → or ◀.



The items that can be set or adjusted with the selected menu appear. The item presently selected is shown in white.

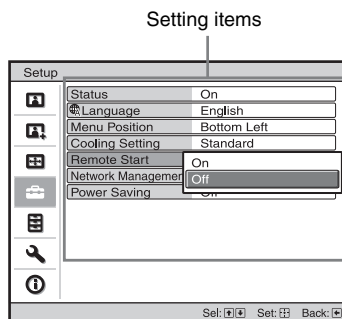


3 Press ↑/↓ to select an item you want to set or adjust and press → or ◀.



The setting items are displayed in a pop-up menu, in a setting menu, in an adjustment menu or in the next menu window.

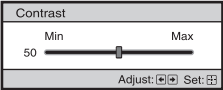
Pop-up menu



Setting menu



Adjustment menu



Next menu window



- 4** Make the setting or adjustment of an item.

When changing the adjustment level

To increase the value, press \uparrow/\rightarrow .
To decrease the value, press \downarrow/\leftarrow .
Press \odot to store the setting and restore the original menu screen.


When changing the setting

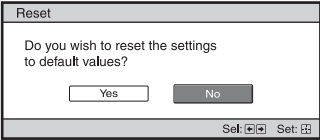
Press \uparrow/\downarrow to change the setting.
Press \odot to restore the original screen.
You can restore the original screen using \leftarrow depending on the selected item.


To clear the menu

Press MENU.

To reset the picture that has been adjusted

Select “Reset” from the Picture  menu.



When the screen display appears, select “Yes” using \leftarrow and press \odot .
All of the following settings are reset to its factory preset value:
“Reality Creation,” “Cinema Black Pro,” “Motionflow,” “Contrast,” “Brightness,” “Color,” “Hue,” “Color Temp.,” “Sharpness,” and “Expert Setting” on the Picture  menu

To reset the items that have been adjusted

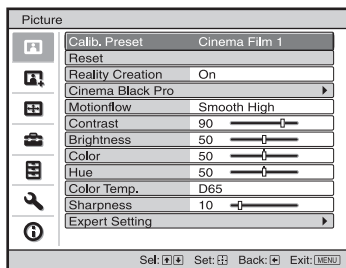
Select an item in the menu screen, and display the pop-up menu, the setting menu, or the adjustment menu.
Press RESET on the remote control to reset only the selected settings to its factory preset value.

Note

The RESET button on the remote control is available only when the adjustment menu or the setting menu is selected.

Picture Menu

The Picture menu is used for adjusting the picture.



Note

These items may not be available, depending on the type of input signal. For details, see “Input Signals and Adjustment/Setting Items” (page 66).

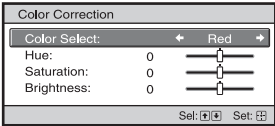
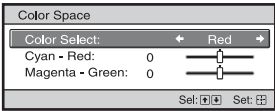
Item names in brackets represent those printed on the remote control.

Setting items	Description
Calib. Preset [CALIBRATED PRESET]	<p>You can select the picture viewing mode that best suits the type of video source or the environment.</p> <p>You can save and use different preset modes for 2D/3D respectively.</p> <p>Cinema Film 1: Picture quality suited to reproducing the highly dynamic and clear images typical of master positive film.</p> <p>Cinema Film 2: Picture quality suited to reproducing the rich tone and color typical of a movie theater, based on the tones changed for Cinema Film 1.</p> <p>Reference: A picture quality setup suitable for when you want to reproduce faithfully the original image quality, or for enjoying image quality, without any adjustment.</p> <p>TV: Picture quality suited for watching TV programs, sports, concerts, and other video images.</p> <p>Photo: Ideal for projecting still images taken with a digital camera.</p> <p>Game: Picture quality suited to gaming, with well-modulated colors and fast response.</p> <p>Bright Cinema: Picture quality suited for watching movies in a bright environment, such as a living room.</p> <p>Bright TV: Picture quality suited for watching TV programs, sports, concerts, and other video images in a bright environment, such as a living room.</p> <p>User: You can adjust the picture quality to suit your taste, and save the setting. The factory default setting is the same as “Reference.”</p> <p>Tip</p> <p>Any adjustments to picture quality settings are saved for each input.</p>

Setting items	Description
Reset	Resets all currently selected Calib. Preset mode settings to their default values (page 35). Tip Reset does not affect settings saved for the Custom 1 to 5 items of “Color Temp.”
Reality Creation [REALITY CREATION]	Adjusts the detail and noise processing of images. (Super-resolution function) On: Adjusts the settings of “Reality Creation.” Database: Select “Normal” or “Mastered in 4K.” “Mastered in 4K” provides image quality suitable for Blu-ray Disc™ “Mastered in 4K” released by Sony Pictures Home Entertainment. This setting is available when inputting the 1080/24p signal. Resolution: When you increase the setting value, the texture and detail of the picture become sharper. Noise Filtering: When you increase the setting value, the noise (picture roughness) becomes less prominent. Test: On/Off: Switches “On” and “Off” at a certain frequency to check the effect of “Reality Creation.” Tip The display position of the status during the test works together with the “Menu Position” setting (page 44). Off: The “Reality Creation” function is not applied.
Cinema Black Pro	
Laser Light Setting [LIGHT OUTPUT]	Dynamic Control: Adjusts the range of movement of the laser light control. Full: Automatically optimizes the laser light control and signal processing according to the brightness level of the input source. This results in a bright and high contrast image. Limited: Suppresses the movement and brightness of the laser light control, making the picture quality suitable for viewing in a dark room. Off: The “Dynamic Control” function is not applied. Output: The higher the setting, the brighter the picture. The lower the setting, the darker the picture. You can adjust by the LIGHT OUTPUT +/- button on the remote control. Tip After adjusting “Output,” set “Dynamic Control” according to the brightness of the room and the picture itself.
Contrast Enhancer	Corrects the level of bright and dark parts automatically to optimize contrast according to a scene. Increases image sharpness and makes image dynamic. High/Middle/Low: You can adjust the contrast enhancer. Off: The contrast enhancer function is not applied.

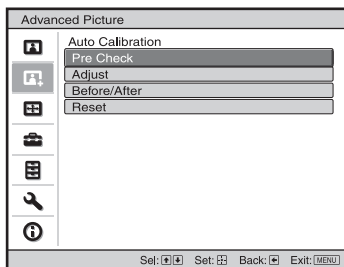
Setting items	Description
Motionflow [MOTIONFLOW]	<p>Smooth High: Provides smoother picture movement; especially effective for film-based content.</p> <p>Smooth Low: Provides smoother picture movement for standard use.</p> <p>Impulse: Reproduces original picture quality. Provides cinema-like picture, which may flicker.</p> <p>Combination: Reduces motion blur while maintaining brightness for high-speed picture content.</p> <p>True Cinema: Images, such as a movie created in 24 frames per second, are reproduced at the original framerate.</p> <p>Off: The “Motionflow” function is not applied.</p> <p>Tips</p> <ul style="list-style-type: none"> • Select “Off” if the selected “Smooth High,” “Smooth Low,” “Impulse,” “Combination,” or “True Cinema” results in a distorted picture. • Depending on the picture content, you may not see the effect visually even if you have changed the settings. • Only “Off” or “Impulse” is available when a signal with a resolution of 4096 × 2160 or 3840 × 2160 is input.
Contrast	<p>Adjusts the contrast.</p> <p>Higher values increase the sharpness in images, while lower values decrease the sharpness.</p>
Brightness	<p>Adjusts the brightness of the picture.</p> <p>The higher the setting, the brighter the picture. The lower the setting, the darker the picture.</p>
Color	<p>Adjusts the color density.</p> <p>The higher the setting, the greater the intensity. The lower the setting, the lower the intensity.</p>
Hue	<p>Adjusts the color tone.</p> <p>The higher the setting, the more greenish the picture becomes. The lower the setting, the more reddish the picture becomes.</p>
Color Temp. [COLOR TEMP]	<p>Adjusts the color temperature.</p> <p>D93: Equivalent to 9,300 K color temperature normally used in TVs. Gives white colors a blue tint.</p> <p>D75: Equivalent to 7,500 K color temperature used as an ancillary standard illuminant. Gives a neutral tint between “D93” and “D65.”</p> <p>D65: Equivalent to 6,500 K color temperature used as a standard illuminant. Gives white colors a red tint.</p> <p>D55: Equivalent to 5,500 K color temperature used as an ancillary standard illuminant. Gives white colors an even redder tint.</p> <p>Custom 1 to 5: Enables you to adjust, set, and store your favorite color temperature.</p> <p>The factory default settings are as follows.</p> <p>Custom 1: Same as the “D93” color temperature setting.</p> <p>Custom 2: Same as the “D75” color temperature setting.</p> <p>Custom 3: Same as the “D65” color temperature setting.</p> <p>Custom 4: Same as the “D55” color temperature setting.</p> <p>Custom 5: Setting that prioritizes brightness.</p>
Sharpness	<p>Sharpens the outline of the picture, or reduces the noise.</p> <p>The higher the setting, the sharper the picture. The lower the setting, the softer the picture, thus reducing the noise.</p>

Setting items	Description
Expert Setting	
NR (Noise Reduction)	<p>Reduces the roughness or noise of the picture.</p> <p>Auto: Detects the noise level to reduce the roughness or noise of the picture automatically.</p> <p>High/Middle/Low: Select a setting according to the roughness or noise of the input signal source.</p> <p>Off: The NR (noise reduction) function is not applied.</p> <p>Tip The noise level may not be detected accurately with “Auto” depending on the input signal source. If the picture is unacceptable with “Auto,” select a setting from among “High,” “Middle,” “Low” or “Off.”</p>
MPEG NR (MPEG Noise Reduction)	<p>Reduces block noise and mosquito noise, particularly in digital signals.</p> <p>Auto: Detects the noise level to reduce the block noise and mosquito noise of the picture automatically.</p> <p>High/Middle/Low: Select a setting according to the block noise and mosquito noise of the input signal source.</p> <p>Off: The MPEG NR (MPEG noise reduction) function is not applied.</p> <p>Tip The noise level may not be detected accurately with “Auto” depending on the input signal source. If the picture is unacceptable with “Auto,” select a setting from among “High,” “Middle,” “Low” or “Off.”</p>
Smooth Gradation	<p>Smooths the gradation of the flat parts of images.</p> <p>High/Middle/Low: You can adjust the smooth gradation effect.</p> <p>Off: The smooth gradation function is not applied.</p>
Film Mode	<p>According to the film source you have selected, make a setting for playback.</p> <p>Auto: Suitable for reproducing the original picture movement. Normally, set this to “Auto.”</p> <p>Off: Plays back the picture in progressive format without detecting video signals automatically.</p>
Gamma Correction	<p>Adjusts the response characteristics of the tone of the picture. Select a favorite tone from 10 options.</p> <p>1.8: Bright Produces a brighter picture overall.</p> <p>2.0</p> <p>2.1</p> <p>2.2</p> <p>2.4</p> <p>2.6: Dark Produces a darker picture overall.</p> <p>Gamma 7: Simulates the gamma curve of film.</p> <p>Gamma 8: Increases the sharpness in images. Select this when you watch in a bright environment, such as a living room.</p> <p>Gamma 9: Produces a brighter picture than Gamma 8.</p> <p>Gamma 10: Increases the sharpness in images. Select this when you watch TV programs, etc., in a bright environment, such as a living room.</p> <p>Off: The “Gamma Correction” function is not applied.</p>

Setting items	Description
Color Correction	<p>On: Adjusts Hue, Saturation and Brightness of the selected colors. Repeat steps ① and ② described below to specify the target color.</p> <p>① Press ↑/↓ to select “Color Select,” then press ←/→ to select the color you want to adjust among “Red,” “Yellow,” “Green,” “Cyan,” “Blue,” and “Magenta.”</p>  <p>② Press ↑/↓ to select “Hue,” “Saturation” or “Brightness,” then adjust them to suit your taste using ←/→ while watching the projected picture.</p> <p>Off: The “Color Correction” effect is not applied.</p>
Clear White	<p>Emphasizes vivid whites.</p> <p>High/Low: You can adjust the “Clear White” effect.</p> <p>Off: The “Clear White” effect is not applied.</p>
x.v.Color	<p>Set this item when connecting the unit with equipment that supports x.v.Color and playing back an x.v.Color video signal.</p> <p>On: You can play back an x.v.Color video signal.</p> <p>Off: The “x.v.Color” function is not applied.</p> <p>For details on x.v.Color, see “About x.v.Color” (page 60).</p> <p>Tip Setting x.v.Color to “On” disables gamma adjustment.</p>
Color Space [COLOR SPACE]	<p>Converts the color space.</p> <p>BT.709: An ITU-R BT.709 color space, which is used for high-definition television broadcast or Blu-ray Disc. The color space is equivalent to sRGB.</p> <p>Color Space 1: The color space suited for watching TV programs and video images, such as sports, concerts, etc.</p> <p>Color Space 2: The color space suited for watching TV programs, sports, concerts, and other video images in a bright environment, such as a living room.</p> <p>Color Space 3: The color space suited for watching movies in a bright environment, such as a living room.</p> <p>Custom: You can adjust the color space setting.</p> 
Input Lag Reduction	<p>Reduces the delay of the display for a video.</p> <p>On: Shortens the time to display the input video image; effective for increasing the performance of the display reaction speed when using an external controller, etc.</p> <p>Off: Turns the Input Lag Reduction function off.</p> <p>Tip When “Input Lag Reduction” is set to “On,” Motionflow, NR, and MPEG NR cannot be set.</p>

Advanced Picture Menu

You can adjust the gaps in color that have occurred after a long period of use.



Setting items	Description
Auto Calibration	<p>Pre Check: Checks the color difference against the factory default settings, before calibration starts.</p> <p>Adjust: Performs Auto Calibration.</p> <p>Before/After: Toggles the factory default settings and the setting after the calibration at a certain frequency. You can check the effect of the calibration by monitoring the actual image.</p> <p>Reset: Resets the calibration results, and returns to the factory default settings.</p>

Notes

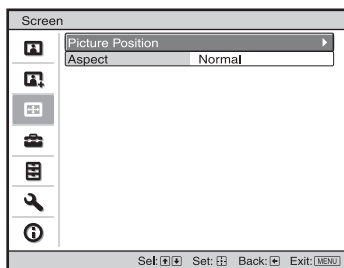
- Auto Calibration results in relatively coarse calibration. The color settings are not guaranteed to be the same as the factory default values.
- While performing “Pre Check” or “Adjust,” the colors are projected automatically. This is not a malfunction.
- Do not turn off the power or operate the remote control or control panel during “Pre Check” or “Adjust,” as the process may be canceled.

Tips

- dE is an indicator of changing color. The smaller the value of dE, the fewer the changes caused by the color.
- Perform the calibration after the power has been on for more than 30 minutes.
- It takes a few minutes for “Pre Check” or “Adjust” to complete.
- When “Pre Check” or “Adjust” starts, the screen position may shift as the lens returns to its factory default position. After completion, the screen returns to its previous position automatically.
- If the environment, such as the brightness of the room, changes while performing “Pre Check” or “Adjust,” measurement may be affected.
- If the “Pre Check” or “Adjust” function fails, try it again.

Screen Menu

You can set the picture size, aspect mode, etc.




Note

These items may not be available, depending on the type of input signal. For details, see “Input Signals and Adjustment/Setting Items” (page 66).

Item names in brackets represent those printed on the remote control.

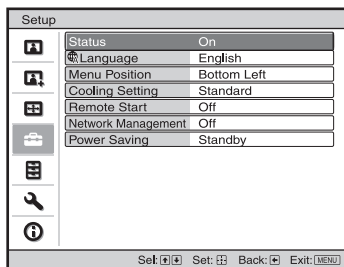
Setting items	Description
Picture Position [PICTURE POSITION]	<p>You can store up to five combinations of lens settings and aspect ratios. After setting the lens and aspect, select from “1.85:1,” “2.35:1,” “Custom 1,” “Custom 2” or “Custom 3” depending on the subtended screen angle, and after confirming, continue by selecting “Save,” “Delete,” or “Select.”</p> <p>Save: Stores the current lens settings (lens zoom, lens focus, lens corner correction) in the selected position. If a setting is already stored in that position, it is overwritten.</p> <p>Delete: Deletes the stored setting. After the setting is deleted, “1.85:1,” “2.35:1,” “Custom 1,” “Custom 2,” or “Custom 3” in the display changes to “---.”</p> <p>Select: Recalls the settings of the selected position.</p> <p>Tip</p> <p>The optimal aspect ratio is preset for each picture position. The aspect ratio can be changed and saved for each picture position.</p> <p>Notes</p> <ul style="list-style-type: none">• If you press any button on the unit while the lens is moving, the lens stops. In this case, select the lens position again or adjust the lens manually.• When you use a 2.35:1 or a 16:9 subtended angle with the Picture Position function, make sure that the installation position is suitable (page 30).• The Picture Position function is not guaranteed to reproduce the lens settings precisely.

Setting items	Description
Aspect [ASPECT]	<p>You can set the aspect ratio of the picture to be displayed for the current input signal (page 31).</p> <p>1.85:1 Zoom: A 1.85:1 aspect ratio picture is displayed in its original aspect ratio, enlarged so that black bands do not appear at the top and bottom of the projection surface.</p> <p>2.35:1 Zoom: A 2.35:1 aspect ratio picture is displayed in its original aspect ratio, enlarged so that black bands at the top and bottom of the projection surface are as small as possible.</p> <p>Normal: Input video is displayed in its original aspect ratio, enlarged to fill the projection surface. This mode is suitable for viewing 1.78:1 (16:9) and 1.33:1 (4:3) video.</p> <p>Stretch: Displays video that has been squeezed to 1.33:1 (4:3) as 1.78:1 (16:9) aspect ratio.</p> <p>Tips</p> <ul style="list-style-type: none"> • Selectable aspect modes vary depending on the input signal (page 69). • The aspect cannot be selected for an input signal from a computer or an input signal with a resolution of 4096×2160, or when “V Keystone” on the Installation  menu is set to other than 0 (pages 64, 65, 69).



Setup Menu

The Setup menu is used to change the factory preset settings, etc.

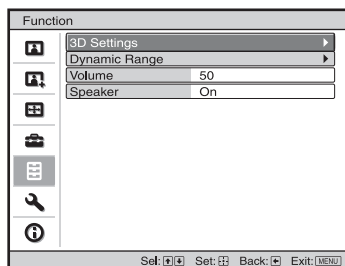


Setting items	Description
Status	Sets whether or not the on-screen display is displayed. Set to “Off” to turn off the on-screen displays except for certain menus, message when turning off the power, and warning messages.
Language	Selects the language used in the menu and on-screen displays.
Menu Position	You can change the position to display the menu on the projection surface. Bottom Left: Displays the menu on the bottom left area of the projection surface. Center: Displays the menu on the center of the projection surface.
Cooling Setting	Sets the unit to operate at the prevailing atmospheric pressure. High: Use this setting when using the unit at an altitude of 1,500 m (approx. 4,900 ft) or higher. Standard: Use this setting when using the unit at normal altitudes. Tip When this item is set to “High,” the fan noise becomes slightly louder since the fan speed increases.
Remote Start	Sets the Remote Start settings. On: You can turn on the power from a PC or a terminal which is connected to a network. Off: Turns off the Remote Start function. Tips <ul style="list-style-type: none">• To use the function, the unit should be connected to the network in advance (page 50).• To turn on the power with the Remote Start function, a special command should be sent from a PC or a terminal. For details, consult with qualified Sony personnel. Note When the Remote Start is set to “On,” the standby power requirement will increase. When Network Management is set to “On,” the Remote Start setting is set to “Off” automatically, and you cannot change the setting.

Setting items	Description
Network Management	<p>On: Set when connected to the network and continuously communicating with the projector control equipment.</p> <p>Note When Network Management is set to “On,” the network function is continuously enabled. Set Network Management to “Off” for normal use. If you set to “On,” the power consumption increases.</p>
Power Saving	<p>Sets the power saving mode.</p> <p>Standby: If no signal is input for 10 minutes, power is turned off automatically and the projector goes into standby mode.</p> <p>Off: Disables the power saving function.</p>

Function Menu

The Function menu is used for changing the settings of the various functions of the unit.

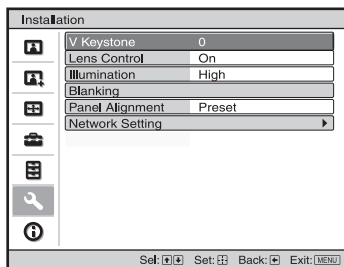








Setting items	Description
3D Settings	You can change the settings of the 3D function.
2D-3D Display Sel.	<p>For Switching the video images to “2D” or “3D.”</p> <p>Auto: Displays 3D video images when HDMI signals with 3D information* are input. Displays 2D video images when other signals are input.</p> <p>3D: Displays 3D video images according to the 3D system selected in “3D Format.” However, when HDMI signals with 3D information are input to the unit, displays 3D video images according to the 3D system of those HDMI signals.</p> <p>2D: Displays 2D video images.</p> <p>* The 3D information is additional information to differentiate 3D. Some HDMI signals have additional information to differentiate 3D and some HDMI signals have none.</p> <p>3D Format: Set the 3D system when the input HDMI signals do not include 3D information.</p> <p>Simulated 3D: Converts 2D video images to 3D video images. The setting can be made only for input the HD signals.</p> <p>The simulated 3D feature may have limited effect, depending on the video source.</p> <p>There are differences in perception of 3D video images among individuals.</p> <p>Side-by-Side: Select this to display 3D images as two similar images, side-by-side.</p> <p>Over-Under: Select this to display 3D images as two similar images, one above the other.</p> <p>Tips</p> <ul style="list-style-type: none"> • “2D-3D Display Sel.” cannot be set to “3D” for some video sources. For available 3D signals, see “Compatible 3D Signals” (page 67). • The simulated 3D feature may have limited effect, depending on the projection image size (100 to 120 inches recommended) and the video source. • The menu display has a ghost while a 3D video image is displayed and is best viewed with the 3D glasses.

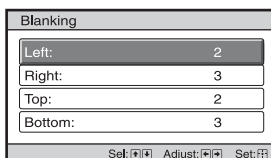
Setting items	Description
3D Brightness	For adjusting the brightness of the picture when watching 3D video images. You can select the brightness from “High” or “Standard.”
3D Depth Adjust	<p>For adjusting the depth of the 3D video images on the projection surface. The setting can be made only when a 3D Format other than “Simulated 3D” is selected.</p> <p style="text-align: center;">Depth -2 -1 0 +1 +2 Front ← Normal → Depth</p> <p>We recommend that “3D Depth Adjust” be set to “0.” The 3D video images may be difficult to perceive, depending on the setting of “3D Depth Adjust.”</p>
Simulated 3D Effect	<p>For adjusting the 3D effect when 2D content is converted to 3D video images. You can select the effect from among “High,” “Middle,” and “Low.”</p> <p>Tip There are differences in perception of 3D video images converted by the simulated 3D function among individuals.</p>
Dynamic Range	<p>Sets the video input level for HDMI 1, 2, 3, and 4 connectors. Auto: Sets the video input level automatically. Limited: The video input level is set for signals of 16-235. Full: The video input level is set for signals of 0-255.</p> <p>Note If the video output setting of the connected HDMI device is not set correctly, light and dark parts of the video may appear too light or too dark.</p>
Volume [VOLUME]	<p>Higher values increase the volume, while lower values decrease the volume. You can make adjustments by pressing the VOLUME +/- button on the remote control.</p> <p>Tips</p> <ul style="list-style-type: none"> • You need to connect the speakers to the unit. • The “Speaker” setting needs to be set to “On.”
Speaker	<p>When you select “On,” the sound is output from the supplied speakers. When you do not want to output the sound from the speakers, select “Off.”</p> <p>Tip You need to connect the speakers to the unit.</p>

Installation Menu

The Installation menu is used for changing the installation settings.



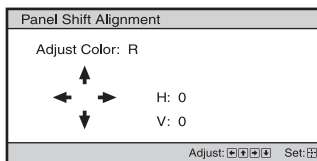
Setting items	Description
V Keystone	<p>Corrects the vertical trapezoidal distortion of the picture. When the bottom of the trapezoid is longer than the top (): Sets a lower value (– direction). When the top of the trapezoid is longer than the bottom (): Sets a higher value (+ direction).</p> <p>Note</p> <p>Depending on the picture position adjusted with the CORNER CORRECTION feature, the aspect ratio of the picture may change from the original or picture distortion may occur with V Keystone adjustment.</p>
Lens Control	<p>Avoids any operation of the lens such as “Lens Zoom,” “Lens Focus,” and “Lens Corner Correction,” by mistake. On: Enables adjustment of the lens. Off: Prevents any adjustment of the lens.</p>
Illumination	<p>Changes the brightness of the LED indicator. High: The LED indicator lights brightly. Low: The LED indicator lights not so brightly. Off: The LED indicator does not light normally.</p>
Blanking	<p>This feature allows you to adjust the displayable region within the four directions of the projection surface. Select the edge to adjust by highlighting Left, Right, Top, or Bottom using the / buttons. Adjust the amount of blanking using the / buttons.</p>



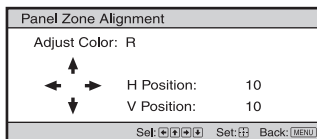
Tip

Depending on the aspect ratio setting, right/left blanking may not be available.

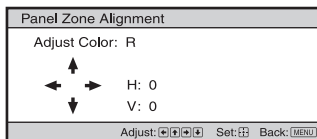
Setting items	Description
Panel Alignment	<p>This feature allows you to adjust the gaps in the color of characters or the picture on the projection surface.</p> <p>Adjust: Adjusts the gaps in the colors selecting “Adjust Item” or “Adjust Color.”</p> <p>Adjust Item: Selects how to make adjustments from below.</p> <p>Shift: Shifts the whole picture and makes adjustments.</p> <p>Zone: Selects the desired range and makes adjustments.</p> <p>Adjust Color: Assigns the desired color to adjust the gaps in color. Select “R” (Red) or “B” (Blue) to make adjustments based on “G” (Green).</p> <p>Pattern Color: Select “R/G” (Red and Green) or “R/G/B” (White, all colors) when “Adjust Color” is “R” (Red). Select “B/G” (Blue and Green) or “R/G/B” (White, all colors) when the “Adjust Color” is “B” (Blue).</p> <p>Adjust: The shift adjustment and zone adjustment of the color selected in “Adjust Color” can be made with the \leftarrow/\rightarrow, \uparrow/\downarrow buttons.</p> <p>When “Shift” is selected: Assign the settings of the horizontal direction (H) with the \leftarrow/\rightarrow buttons and the vertical direction (V) with the \uparrow/\downarrow buttons on the shift adjustment screen.</p>



When “Zone” is selected: Select the position to adjust with the \leftarrow/\rightarrow buttons for the horizontal position (H position) and the \uparrow/\downarrow buttons for the vertical position (V position), then press \odot .



Set the amount to adjust with the \leftarrow/\rightarrow buttons for the horizontal direction (H direction) and with the \uparrow/\downarrow buttons for the vertical direction (V direction). You can select the position to adjust again by pressing \odot .



Reset: Returns to the factory settings.

Preset: The optimized data has been preset.

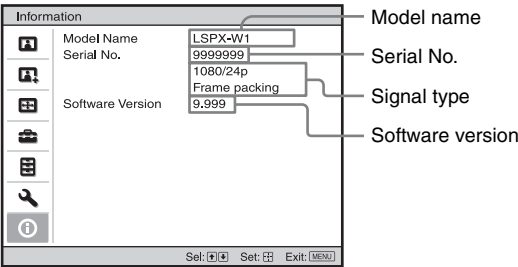
Note

Depending on the adjustments made above, colors may become uneven or the resolution may change.

Setting items	Description
Network Setting	Perform internet protocol settings.
IPv4 Setting	<p>IP Address Setup: Selects the IP address setting method.</p> <p>Auto (DHCP): The IP address is assigned automatically from the DHCP server such as a router.</p> <p>Manual: Specifies the IP address manually.</p> <p>When “Manual” is selected for “IP Address Setup,” select the item with the ◀/▶ buttons and input the value with the ↑/↓ buttons.</p> <p>When all items are entered, select “Apply,” and then press the Ⓜ button. The entered settings will be registered.</p> <p>IP Address: Sets the unit’s IP address.</p> <p>Subnet Mask: Sets the unit’s subnet mask.</p> <p>Default Gateway: Sets the unit’s default gateway.</p> <p>MAC Address: Displays the unit’s MAC address. This cannot be changed.</p> <p>Apply: Enables the IP address that is set manually.</p>
IPv6 Information	<p>Displays the IPv6 information.</p> <p>When you set the IPv6 IP address, set it on a Web browser (page 52).</p>

Information Menu

The Information menu displays the model name, serial number, input signal type, and software version.




Items	Description
Model Name	Displays the model name
Serial No.	Displays the serial number.
Signal type	Displays the type of the input signal. When input signals with 3D information are input, the type of input signals and the 3D format are displayed.
Software Version	Displays the software version.

Note

You cannot adjust or change the displays listed above.

About the Preset Memory

This unit has default image data to adjust preset data for input signals appropriately according to the signals shown in “Preset Signals” (page 64) (the preset memory). When the preset signal is input, the unit automatically detects the signal type and recalls the data for the signal from the preset memory to adjust it to an optimum picture. The signal type is displayed in the Information  menu.

Note

Depending on the computer input signal, parts of projection image may be hidden or displayed incorrectly.

Using Network Features

Connection to the network allows you to operate the following features:

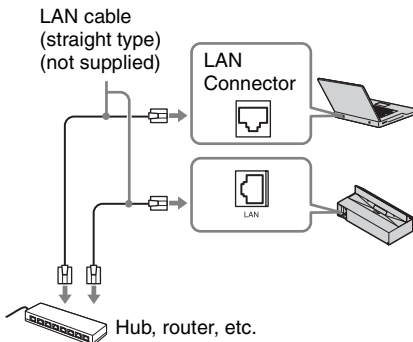
- Checking the current status of the unit via a Web browser.
- Making the network settings for the unit.
- Network monitoring and controlling with control protocol (SDAP [Advertisement], SDCP [PJ Talk], DDDP [AMX], Crestron RoomView, Control4).

Notes

- When connecting this projector with the network, consult with the person who sets up the network. The network must be secured.
- When using this projector connected with the network, access the Control window via a Web browser and change the access limitation of the factory preset values (page 53). It is recommended to change the password regularly.
- When the setting on the Web browser is completed, close the Web browser to log out.
- The menu displays used for the explanation below may be different depending on the model you are using.
- Supported Web browsers are Internet Explorer 8/9/10/11.
- The menu displays only English.
- If the browser of your computer is set to [Use a proxy server] when you have access to the unit from your computer, click the check mark to set accessing without using a proxy server.
- AMX DDDP is not compatible with IPv6.
- These network functions are available when the unit is turned on.

Displaying the Control Window of the Unit with a Web Browser

- 1 Connect the LAN cable.



- 2 Set the network settings for the unit using “Network Setting” on the Installation menu (page 50).

- 3 Start a Web browser on the computer, enter the following in the address field, then press the Enter key on your computer.

`http://xxx.xxx.xxx.xxx`

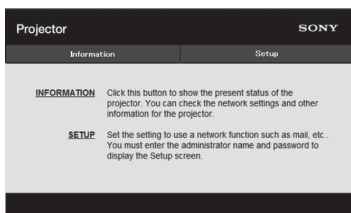
(xxx.xxx.xxx.xxx: IP address for the unit)

When connecting by the IPv6 address

`http://[xxxx:xxxx:- xxxx]`

You can confirm the IP address of the unit under “Network Setting” on the Installation menu.

The following window appears in the Web browser:

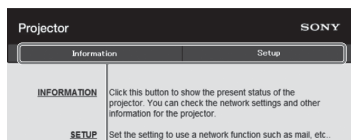


Once you make the network settings, you can open the Control window only by performing step **3** of this procedure.

Operating the Control Window

Switching the Page

Click one of the Page Switching buttons to display the desired setting page.



Page Switching buttons

Setting the Access Limitation

You can limit a user for accessing any particular page.

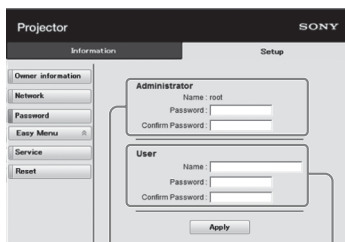
Administrator: Allowed access to all pages

User: Allowed access to all pages except the Setup page

Set under [Password] of the Setup page.

When you access the Setup page for the first time, enter “root” for user name and enter “Projector” for password.

The name of the administrator is preset to “root.”



Entry area for [Administrator]

Entry area for [User]

When you change the password, input a new password after deleting the password (*****) that was set.

Note

If you forget your password, consult with qualified Sony personnel.

Confirming the Information Regarding the Unit

You can confirm the current settings for the unit on the Information page.




Information area



Troubleshooting


If the unit appears to be operating erratically, try to diagnose and correct the problem using the following instructions. If the problem persists, consult with qualified Sony personnel.

Power


Symptom	Cause and Remedy	Page
The power is not turned on.	Check the LED indicators.	57
	After the AC power cord is connected, it may take about 10 seconds until the unit is ready to be turned on. Wait a while then turn on the unit.	–
The power is suddenly turned off.	Check that “Power Saving” in the Setup  menu is set to “Standby.”	45
	Set “Power Saving” to “Off.”	45

Picture


Symptom	Cause and Remedy	Page
No picture.	Check that the connecting cable is connected to the external equipment properly.	24
	Depending on the external equipment or connecting cable, the unit may not function correctly via the HDMI 4 connector. In this case, use the HDMI 1/HDMI 2/HDMI 3 connector, then select the input.	
	Select the input source correctly using the INPUT button.	28
	Check that the computer signal is set for output to an external monitor. If a notebook computer and the signal is output to its display and an external monitor, the external monitor's image may not be displayed correctly. Set your computer to output the signal to only an external monitor.	–
The picture has ghosts.	Video images are displayed in 3D. Watch the 3D video images using the 3D glasses, and set “2D-3D Display Sel.” to “3D.” To convert 3D video images to 2D video images, set “2D-3D Display Sel.” to “2D.”	29, 46
Bright or dark area of the video appears too bright or too dark.	This symptom may occur when a signal level other than those of HDMI standard is input. Switch the output level of the connected equipment, or switch the Dynamic Range on the Function  menu of the unit.	47
The picture is too dark.	Adjust “Contrast” or “Brightness” on the Picture  menu properly.	38
The picture is not clear.	Adjust the focus and corner correction of the picture.	19
	Condensation has accumulated on the lens. Leave the unit for about 4 hours with the power on.	–

Symptom	Cause and Remedy	Page
The color of characters or the picture is not appropriate.	Select the desired color registration in “Panel Alignment” on the Installation  menu.	49
Image is left on the projection image. (Image retention)	When high contrast non-moving images are displayed for a long period of time, there may be some image retention on the projection image. This is only a temporary condition. Turning off the power for a while will eliminate the retained image.	–
The picture is distorted.	Check if the installing projecting surface is not distorted.	17
	Install the unit horizontally.	17
	Adjust the picture distortion by the CORNER CORRECTION button.	19

On-screen display

Symptom	Cause and Remedy	Page
On-screen display does not appear.	Set “Status” on the Setup  menu to “On.”	44

Sound

Symptom	Cause and Remedy	Page
There is no sound from the speakers.	Check if the speakers are connected to the unit.	26
	Set “Speaker” on the Function  menu to “On.”	47


Remote control

Symptom	Cause and Remedy	Page
The remote control does not work.	Batteries could be weak. Replace them with new batteries.	–
	Insert the batteries with the correct polarities.	–
	If there is a fluorescent lamp near the remote control detector, the unit may work improperly or inadvertently.	–
	Confirm the position of the remote control detector on the unit.	11

3D video images

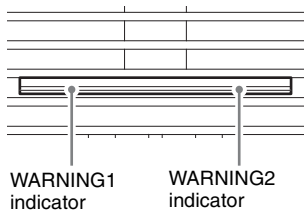
Symptom	Cause and Remedy	Page
The video image does not seem like 3D video images.	Check if the 3D glasses are turned on.	29
	Make sure that the battery in the 3D glasses is sufficiently charged.	–
	Set “2D-3D Display Sel.” to “Auto” or “3D.”	46
	Check if the input signals are compatible 3D signals.	67
	The 3D signals may not be input depending on the specifications of the connected AV selector/AV amplifier/external equipment. If the 3D signal is not input, confirm the specifications and/or settings of the AV selector/AV amplifier/external equipment.	–
	When the viewing position is too far from the unit, the 3D glasses may not be able to display the images properly.	29
	The projection image size is not appropriate. Set the zooming magnification to low or watch the image from farther away from the projection surface.	71
	For details, see “Precautions for use” of “Using the 3D Glasses.”	29


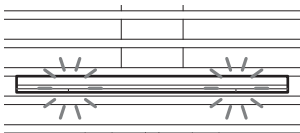
Others

Symptom	Cause and Remedy	Page
The fan is noisy.	Check the setting of “Cooling Setting” on the Setup  menu.	44
	Make sure that the room temperature is not too high.	–
	Check the installation requirements of the unit.	–
	Fan speed increases to maintain the product reliability of the projector’s components in a room where the temperature is higher than normal. The fan noise becomes slightly louder in these rooms. The approximate normal temperature for the unit is 25°C (77°F).	–

About Indicators

The WARNING1 or WARNING2 indicator lights up or flashes if there is any trouble with your projector.



Flashing/Lighting indicators	The number of flashes	Cause and Remedy
 (Flashes in red)	Three times	The temperature of the light source is unusually high. Turn off the power and wait for the light source to cool, then turn on the power again. If the symptom persists, the light source may be at the end of its service life. In this case, consult with qualified Sony personnel.
	Five times	The top cover does not open properly. Turn the unit off, then turn the unit on. If the top cover still does not open properly, consult with qualified Sony personnel.
	Six times	The unit detects a drop impact. If there is abnormality on the unit, consult with qualified Sony personnel. If there are no abnormalities on the unit, disconnect the AC power cord and check that the LED indicator turns off, then connect the AC power cord and turn the unit on.
	Seven times	Turn the unit off, check if the speaker cords are connected properly, then turn the unit on. If the indicators flashes seven times frequently, consult with qualified Sony personnel.
 (Flashes in red) (Flashes in red) Both indicators flash	Twice	The internal temperature is unusually high. Check to ensure that if nothing is blocking the ventilation holes or whether or not the unit is being used at high altitudes.
	Three times	The fan is broken. Consult with qualified Sony personnel.

Note


If the indicator starts flashing in a way of other than the above, and the symptom persists even after carrying out the above methods, consult with qualified Sony personnel.

Message Lists

Warning messages

Symptom	Cause and Remedy	Page
High temp.! Light off in 1 min.	Turn off the power.	–
	Check to ensure that nothing is blocking the ventilation holes.	12
Frequency is out of range!	Frequency is out of range. Input a signal that is within the acceptable frequency range of the unit.	64
Projector temperature is high. Cooling Setting should be “High” if projector is being used at high altitude.	Check to ensure that nothing is blocking the ventilation holes.	12
	When using the unit at high altitude, set “Cooling Setting” to “High.”	44
	Note When temperature inside the unit remains high, “Cooling Setting” is switched to “High” after 1 minute, then the fan speed increases.	
Power Saving Mode is set. Projector will automatically enter Standby Mode in 1 minute.	“Power Saving” is set to “Standby.”	45
	Note If no signal is input, the power turns off after 1 minute, and the projector goes into standby mode.	

Caution messages

Symptom	Cause and Remedy	Page
x 	No signal is input in the selected input. Check connections.	24
Not applicable!	Press the appropriate button. The operation to be activated by the button is currently prohibited.	–

Updating the Software

You can download files to update the software of the unit. Copy the downloaded files to your USB memory, insert the USB memory to the USB terminal of the unit, then perform the update.

To use the features updated, insert a USB memory device into a PC connected to the internet.

Download the update files from the following Sony website:

<http://www.pro.sony.eu/pro/article/projectors-home-cinema-article>

The website also explains how to install the update.

About x.v.Color

- “x.v.Color” is a promotion name given to the products that have the capability to realize a wide color space based on the xvYCC specifications and is a trademark of Sony Corporation.
- xvYCC is an international standard of the technical specifications of the extended-gamut color space for video signals. The color gamut of xvYCC is wider than the one of sRGB that is used with the current television system.

About the Simulated 3D Feature

- Use the simulated 3D function taking into account that the picture will provide a different look from the original images, because this function converts the video images.
- Note that if the unit is used for profit or for public viewing, displaying 2D video images as 3D video images by converting to the simulated 3D may constitute an infringement of the rights of authors or producers, which are legally protected.

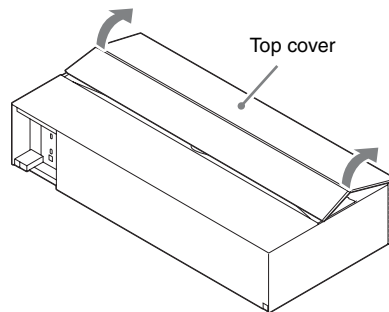
Cleaning

Cleaning the cabinet

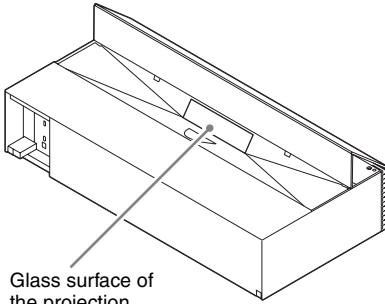
- To remove dust from the cabinet, wipe gently with a soft cloth. If dust is persistent, wipe with a soft cloth slightly moistened with a diluted mild detergent solution.
- Never use any type of abrasive pad, alkaline/acid cleaner, scouring powder, or volatile solvent, such as alcohol, benzene, thinner or insecticide.
- Clean the unit with a cleaning cloth. Wiping with a dirty cloth may scratch the unit.
- Using such materials or maintaining prolonged contact with rubber or vinyl materials may result in damage to the cabinet material.

Cleaning the projection window

When removing dust from the projection window, open the top cover by holding both sides of the top cover with your hands and lifting it up.



If the top cover is fully opened, it is locked. Clean the glass surface of the projection window with the top cover locked in the open position.



Glass surface of
the projection
window

After cleaning, close the top cover so that it returns to its original position.

Notes

- The projection window is made of glass. If you forcibly push or hit it, it may break and cause an injury.
- Your hands may be injured if caught when opening or closing the top cover.

Specifications

Item		Description
Display System		Projection system
Display device		SXRD 0.74-inch (18.8 mm) × 3
	Number of pixels	4096 × 2160 × 3 pixels
Projection lens	Zoom	Powered (Approx. ×1.6)
	Focus	Powered
	Corner correction adjustment	Powered
Projection image size		66-inch to 147-inch (1,676 mm to 3,734 mm)
Light source		Laser diode
Accepted digital signals		See “Preset Signals” (page 64).
Audio	Power output	40 W + 40 W (at 8 Ω)
	Supported format	LPCM 2CH (up to 48 kHz)
Inputs/Outputs (Video/Audio/ Control)	HDMI Inputs	4
	Speaker terminals	2
	REMOTE	RS-232C, D-sub 9-pin
	LAN	RJ45, 10BASE-T/100BASE-TX
	IR IN	Mini Jack
	USB	Type A, DC 5 V, Max. 500 mA
Operating temperature (Operating humidity)		5°C to 35°C (41°F to 95°F) (35% to 85% (no condensation))
Storage temperature (Storage humidity)		–20°C to +60°C (–4°F to +140°F) (10% to 90% (no condensation))
Power requirements		AC 100 V to 240 V, 50/60 Hz
Power consumption		520 W
Standby mode power consumption		0.5 W
Dimensions (W×H×D)		1,100 mm × 265 mm × 535 mm (43.3 inches × 10.4 inches × 21.1 inches)
Mass		Approx. 51.5 kg (113 lb 8.6 oz)
Supplied accessories		See “Checking the Supplied Accessories” (page 15).
Optional accessories		Active 3D Glasses: TDG-BT500A

Notes

- The values for mass and dimensions are approximate.
- Not all optional accessories are available in all countries and area. Please check with your local Sony Authorized Dealer.
- Information on accessories in this manual is current as of May 2014.

Design and specifications of this unit and its optional accessories are subject to change without notice.

Preset Signals

The following table shows the signals and video formats which you can project using this unit. When a signal other than the preset signals shown below is input, the picture may not be displayed properly.

Preset memory no.	Preset signal (resolution)		fH (kHz)	fV (Hz)	Sync
5	480/60p	480/60p (Progressive NTSC) (720 × 480p)	31.470	60.000	–
6	576/50p	576/50p (Progressive PAL) (720 × 576p)	31.250	50.000	–
7	1080/60i	1080/60i (1920 × 1080i)	33.750	60.000	–
8	1080/50i	1080/50i (1920 × 1080i)	28.130	50.000	–
10	720/60p	720/60p (1280 × 720p)	45.000	60.000	–
11	720/50p	720/50p (1280 × 720p)	37.500	50.000	–
12	1080/60p	1080/60p (1920 × 1080p)	67.500	60.000	–
13	1080/50p	1080/50p (1920 × 1080p)	56.260	50.000	–
14	1080/24p	1080/24p (1920 × 1080p)	26.973	23.976	–
18	720/60p (Frame packing)	720/60p (1280 × 720p)	90.000	60.000	–
19	720/50p (Frame packing)	720/50p (1280 × 720p)	75.000	50.000	–
20	1080/24p (Frame packing)	1080/24p (1920 × 1080p)	53.946	23.976	–
26	640 × 480	VESA 60	31.469	59.940	H-NEG, V-NEG
32	800 × 600	VESA 60	37.879	60.317	H-POS, V-POS
37	1024 × 768	VESA 60	48.363	60.004	H-NEG, V-NEG
45	1280 × 960	VESA 60	60.000	60.000	H-POS, V-POS
47	1280 × 1024	VESA 60	63.974	60.013	H-POS, V-POS
50	1400 × 1050	SXGA+	65.317	59.978	H-NEG, V-POS
55	1280 × 768	1280 × 768/60	47.776	59.87	H-NEG, V-POS
71	1920 × 1080/60i (Frame packing)	1080/60i (1920 × 1080i)	67.500	60.000	–
72	1920 × 1080/50i (Frame packing)	1080/50i (1920 × 1080i)	56.250	50.000	–
74	3840 × 2160/60p*	3840×2160/60p (3840 × 2160)	135.000	60.000	–
75	3840 × 2160/50p*	3840 × 2160/50p (3840 × 2160)	112.500	50.000	–
76	4096 × 2160/60p*	4096 × 2160/60p (4096 × 2160)	135.000	60.000	–

Preset memory no.	Preset signal (resolution)		fH (kHz)	fV (Hz)	Sync
77	4096 × 2160/50p*	4096 × 2160/50p (4096 × 2160)	112.500	50.000	—
78	4096 × 2160/30p	4096 × 2160/30p (4096 × 2160)	67.500	30.000	—
79	4096 × 2160/25p	4096 × 2160/25p (4096 × 2160)	56.250	25.000	—
93	3840 × 2160/24p	3840 × 2160/24p (3840 × 2160)	53.946	23.976	—
94	3840 × 2160/25p	3840 × 2160/25p (3840 × 2160)	56.25	25	—
95	3840 × 2160/30p	3840 × 2160/30p (3840 × 2160)	67.4325	29.97	—
96	4096 × 2160/24p	4096×2160/24p (4096 × 2160)	54	24	—

* Available for YCbCr 4:2:0/8 bit.

Preset memory numbers for each input signal

Digital signal

Signal	Preset memory number
Component signal (HDMI 1 to 4 connectors)	5 to 8, 10 to 14, 18 to 20, 71, 72, 74 to 79, 93 to 96
Video GBR signal (HDMI 1 to 4 connectors)	5 to 8, 10 to 14, 18 to 20, 71, 72, 78, 79, 93 to 96
Computer signal (HDMI 1 to 4 connectors)	10 to 13*, 26, 32, 37, 45, 47, 50, 55

* Some digital signals input from computers may be displayed as the preset memory number of Component or Video GBR signal.

Input Signals and Adjustment/Setting Items

The items in the menus available to adjust differ depending on the input signal. The following tables indicate them. The items that cannot be adjusted/set are not displayed in the menu.

Picture menu

Item	Input signal		
	Component signal	Video GBR signal	Computer signal
Reality Creation	●	●	—
Laser Light Setting	●	●	●
Contrast Enhancer	●	●	—
Motionflow	●	●	—
Contrast	●	●	●
Brightness	●	●	●
Color	●	●	—
Hue	●	●	—
Color Temp.	●	●	●
Sharpness	●	●	—
NR	● (excluding preset memory numbers 18 to 20, 71, 72, 74 to 79, and 93 to 96)	● (excluding preset memory numbers 18 to 20, 71, 72, 78, 79, and 93 to 96)	—
MPEG NR	● (excluding preset memory numbers 18 to 20, 71, 72, 74 to 79, and 93 to 96)	● (excluding preset memory numbers 18 to 20, 71, 72, 78, 79, and 93 to 96)	—
Smooth Gradation	● (excluding preset memory numbers 18 to 20, 71, and 72)	● (excluding preset memory numbers 18 to 20, 71, and 72)	—
Film Mode	● (excluding preset memory numbers 5, 6, 10 to 14, 18 to 20, 74 to 79, and 93 to 96)	● (excluding preset memory numbers 5, 6, 10 to 14, 18 to 20, 78, 79, and 93 to 96)	—
Gamma Correction	●	●	●
Color Correction	●	●	●
Clear White	●	●	●
x.v.Color	●	—	—
Color Space	●	●	●

●: Can be adjusted/set

—: Cannot be adjusted/set

Screen menu

Item	Input signal		
	Component signal	Video GBR signal	Computer signal
Aspect* ¹	● (excluding preset memory numbers 76 to 79 and 96)	● (excluding preset memory numbers 78, 79 and 96)	—

●: Can be adjusted/set

—: Cannot be adjusted/set

*1: For further details, refer to the tables in “Aspect Mode” (page 69).

Note

When connecting a cable such as an HDMI cable, check the type of signal in the Information ⓘ menu (page 51) and “Digital signal” (page 65), and check items that can be adjusted/set.

Compatible 3D Signals

This unit accepts the following types of 3D signals.

Resolution	3D signal format
720/60p, 720/50p	Side-by-Side format
	Over-Under format*
	Frame packing*
1080/60i, 1080/50i	Side-by-Side format
	Frame packing
1080/24P	Side-by-Side format
	Over-Under format*
	Frame packing*
1080/60p, 1080/50p	Side-by-Side format
	Over-Under format

*: Mandatory 3D format of the HDMI standards.

3D Signals and Adjustment/Setting Items

Some items on the menus may not be available to adjust/set, depending on the 3D signals. The items that cannot be adjusted are not displayed on the menu. The following tables indicate those items.

Item	3D signals			
	720/60p, 720/50p	1080/60i, 1080/50i	1080/24p	1080/60p, 1080/50p
Reality Creation	●	●	●	●
Laser Light Setting* ¹	●	●	●	●
Motionflow* ²	●	●	●	●
NR	—	—	—	—
MPEG NR	—	—	—	—
Smooth Gradation	—	—	—	—

Item	3D signals			
	720/60p, 720/50p	1080/60i, 1080/50i	1080/24p	1080/60p, 1080/50p
Film Mode	—	●	—	—
x.v.Color	●	●	●	●
Aspect* ³	●	●	●	●


●: Can be adjusted/set

—: Cannot be adjusted/set

*1: “Dynamic Control” cannot be selected.

*2: The item is not available for Frame Packing/Over-Under/Side-by-Side on 720/60p, or Side-by-Side on 1080/60p.

*3: For further details, refer to the tables in “Aspect Mode” (page 69).

When the unit is set to convert 2D video images to 3D video images, some items on the menus may be not available to adjust/set, depending on the “3D Format” settings on the Function  menu. The items that cannot be adjusted are not displayed on the menu. The following tables indicate these items.

Item	3D signals		
	Over-Under	Side-by-Side	Simulated 3D
Reality Creation	●	●	●
Laser Light Setting* ¹	●	●	●
Motionflow* ²	●	●	●
NR	—	—	●
MPEG NR	—	—	●
Smooth Gradation	—	—	●
Film Mode* ³	—	●	●
x.v.Color	●	●	●
Aspect* ⁴	●	●	●

●: Can be adjusted/set

—: Cannot be adjusted/set

*1: “Dynamic Control” cannot be selected.

*2: The item is not available for Over-Under/Side-by-Side on 720/60p, or Side-by-Side on 1080/60p.

*3: The item is available only for 1080/60i or 1080/50i.

*4: For further details, refer to the tables in “Aspect Mode” (page 69).

Aspect Mode

Selectable items vary depending on the type of input signal or 3D format.
For details, see the tables below. Items that cannot be selected are not displayed in the menu.

2D

Acceptable signals	4096 × 2160	3840 × 2160	1920 × 1080 1280 × 720	720 × 480 720 × 576	Others
Preset memory number (page 64)	76 to 79, 96	74, 75, 93 to 95	7, 8, 10 to 14	5, 6	26, 32, 37, 45, 47, 50, 55
1.85:1 Zoom	—	—	●	●	—
2.35:1 Zoom	—	●	●	●	—
Normal	●* ¹	●	●	●	●* ¹
Stretch	—	—	—	●	—

*1: Not displayed in the menu as fixed at Normal.

3D

Acceptable signals	1920 × 1080, 1280 × 720			
3D format	Side-by-Side	Over-Under	Frame packing	Simulated 3D
Preset memory number (page 64)	7, 8, 10 to 14	10 to 14	18 to 20, 71, 72	7, 8, 10 to 14
1.85:1 Zoom	●	●	●	●
2.35:1 Zoom	●	●	●	●
Normal	●	●	●	●
Stretch	—	—	—	—

Storage Conditions of Adjustment/Setting Items

Each adjustment/setting item is individually stored for each input connector. For further details, see the tables below.

Preset memory numbers for each input signal

Input	Preset memory numbers
HDMI 1 to 4 (2D)	5 to 8, 10 to 14, 26, 32, 37, 45, 47, 50, 55, 74 to 79, 93 to 96
HDMI 1 to 4 (3D)	7, 8, 10 to 14, 18 to 20, 71, 72

Others

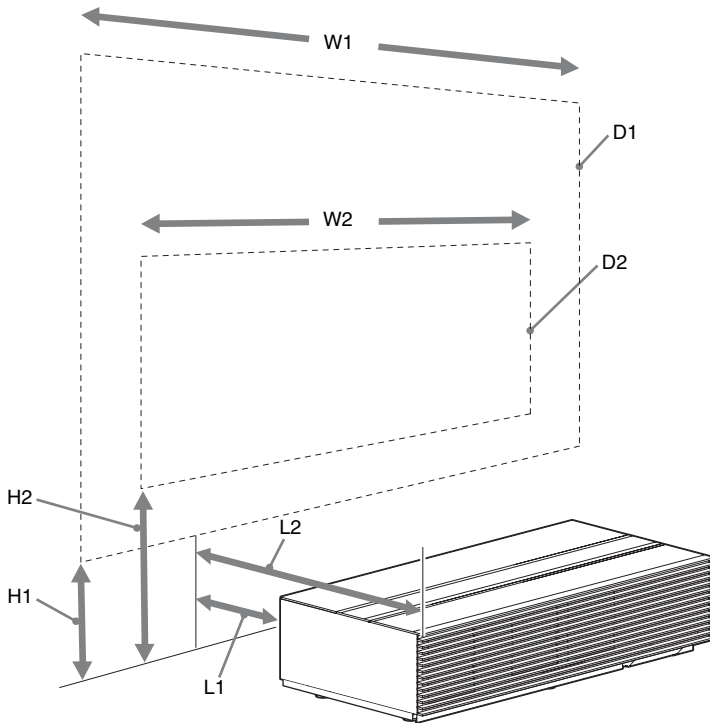
Picture menu

Item	Storage conditions
Calib. Preset	For each input connector
Reset	For each input connector and Calib. Preset
Reality Creation	
Laser Light Setting	
Contrast Enhancer	
Motionflow	
Contrast	
Brightness	
Color	
Hue	
Color Temp.	
D93-D55	
Custom 1-5	
Gain R	For each Color Temp., Custom 1-5
Gain G	
Gain B	
Bias R	
Bias G	
Bias B	
Sharpness	For each input connector and Calib. Preset
NR	
MPEG NR	
Smooth Gradation	
Film Mode	
Gamma Correction	
Color Correction	
Clear White	
x.v.Color	
Color Space	

Screen menu

Item	Storage conditions
Aspect	For Picture Position 1.85:1, 2.35:1, or Custom 1-3

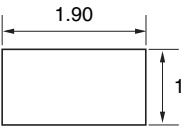
Installation Distance and Projection Image Size



- L1: Distance from a projection surface to the rear of the unit
- L2: Distance from a projection surface to the front of the unit
- D1: Maximum projection image size
- D2: Minimum projection image size
- H1: Distance from a floor to the bottom of a projection image (D1)
- H2: Distance from a floor to the bottom of a projection image (D2)

Others

When projecting in 1.90:1 (Native Full Display 17:9) format



	Projection image size						Installation distance	
	Maximum			Minimum			From a projecting surface to the rear of the unit L1	From a projecting surface to the front of the unit L2
	Diagonal 1 (D1)	Width × Height	Bottom height (H1)	Diagonal 2 (D2)	Width × Height	Bottom height (H2)		
Maximum projection	147-inch (3.73 m)	3.30 m × 1.74 m (130 inches × 69 inches)	45 cm (18 inches)	92-inch (2.34 m)	2.07 m × 1.09 m (81 inches × 43 inches)	57 cm (22 inches)	17 cm (6.7 inches)	70.5 cm (27.8 inches)
Intermediate position	127-inch (3.23 m)	2.84 m × 1.50 m (112 inches × 59 inches)	41 cm (16 inches)	79-inch (2.03 m)	1.78 m × 0.94 m (70 inches × 37 inches)	51 cm (20 inches)	8.5 cm (3.3 inches)	62.0 cm (24.4 inches)
Shortest distance installation	106-inch (2.69 m)	2.39 m × 1.26 m (94 inches × 50 inches)	38 cm (15 inches)	66-inch (1.68 m)	1.49 m × 0.79 m (59 inches × 31 inches)	46 cm (18 inches)	0 cm (0 inch)	53.5 cm (21.0 inches)

Formula 1 (calculates a installation distance from a projection image size)

Unit: cm (inches)

Maximum projection image size	Minimum projection image size
$L1 = 0.1857 \times W1 - 44.3090$ ($L1 = 0.1857 \times W1 - 17.4445$)	$L1 = 0.2964 \times W2 - 44.2027$ ($L1 = 0.2964 \times W2 - 17.4026$)
$L2 = 0.1857 \times W1 + 9.1910$ ($L2 = 0.1857 \times W1 + 3.6185$)	$L2 = 0.2964 \times W2 + 9.2973$ ($L2 = 0.2964 \times W2 + 3.6604$)

Formula 2 (calculates a projection image size from a installation distance)

Unit: cm (inches)

From a projecting surface to the rear of the unit	From a projecting surface to the front of the unit
$W1 = 5.3850 \times L1 + 238.6044$ ($W1 = 5.3850 \times L1 + 93.9388$)	$W1 = 5.3850 \times L2 - 49.4932$ ($W1 = 5.3850 \times L2 - 19.4855$)
$W2 = 3.3734 \times L1 + 149.1119$ ($W2 = 3.3734 \times L1 + 58.7055$)	$W2 = 3.3734 \times L2 - 31.3627$ ($W2 = 3.3734 \times L2 - 12.3475$)

Formula 3 (calculates a distance from a floor to the bottom of a projection image)

Unit: cm (inches)

Maximum projection image size	Minimum projection image size
$H1 = 0.0798 \times W1 + 18.6804$ ($H1 = 0.0798 \times W1 + 7.3545$)	$H2 = 0.1830 \times W2 + 18.8798$ ($H2 = 0.1830 \times W2 + 7.4330$)

When projecting in 1.78:1 (16:9) format



	Projection image size						Installation distance	
	Maximum			Minimum			From a projecting surface to the rear of the unit L1	From a projecting surface to the front of the unit L2
	Diagonal 1 (D1)	Width × Height	Bottom height (H1)	Diagonal 2 (D2)	Width × Height	Bottom height (H2)		
Maximum projection	140-inch (3.56 m)	3.10 m × 1.74 m (122 inches × 69 inches)	45 cm (18 inches)	88-inch (2.24 m)	1.94 m × 1.09 m (76 inches × 43 inches)	57 cm (22 inches)	17 cm (6.7 inches)	70.5 cm (27.8 inches)
Intermediate position	120-inch (3.05 m)	2.67 m × 1.50 m (105 inches × 59 inches)	41 cm (16 inches)	75-inch (1.91 m)	1.67 m × 0.94 m (66 inches × 37 inches)	51 cm (20 inches)	8.5 cm (3.3 inches)	62.0 cm (24.4 inches)
Shortest distance installation	101-inch (2.57 m)	2.24 m × 1.26 m (88 inches × 50 inches)	38 cm (15 inches)	63-inch (1.60 m)	1.40 m × 0.79 m (55 inches × 31 inches)	46 cm (18 inches)	0 cm (0 inch)	53.5 cm (21.0 inches)

Formula 1 (calculates a installation distance from a projection image size)

Unit: cm (inches)

Maximum projection image size	Minimum projection image size
$L1 = 0.1980 \times W1 - 44.3078$ ($L1 = 0.1980 \times W1 - 17.444$)	$L1 = 0.3163 \times W2 - 44.2027$ ($L1 = 0.3163 \times W2 - 17.4097$)
$L2 = 0.1980 \times W1 + 9.1922$ ($L2 = 0.1980 \times W1 + 3.6190$)	$L2 = 0.3163 \times W2 + 9.2793$ ($L2 = 0.3163 \times W2 + 3.6533$)

Formula 2 (calculates a projection image size from a installation distance)

Unit: cm (inches)

From a projecting surface to the rear of the unit	From a projecting surface to the front of the unit
$W1 = 5.0502 \times L1 + 223.7640$ ($W1 = 5.0502 \times L1 + 88.0961$)	$W1 = 5.0502 \times L2 - 46.4218$ ($W1 = 5.0502 \times L2 - 18.2763$)
$W2 = 3.1620 \times L1 + 139.8246$ ($W2 = 3.1620 \times L1 + 55.0490$)	$W2 = 3.1620 \times L2 - 29.3402$ ($W2 = 3.1620 \times L2 - 11.5513$)

Formula 3 (calculates a distance from a floor to the bottom of a projection image)

Unit: cm (inches)

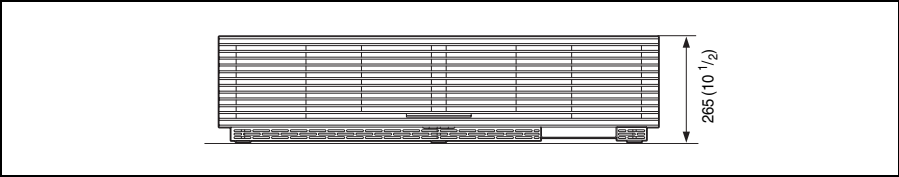
Maximum projection image size	Minimum projection image size
$H1 = 0.0851 \times W1 + 18.6809$ ($H1 = 0.0851 \times W1 + 7.3547$)	$H2 = 0.1953 \times W2 + 18.8687$ ($H2 = 0.1953 \times W2 + 7.4286$)

Others

Dimensions

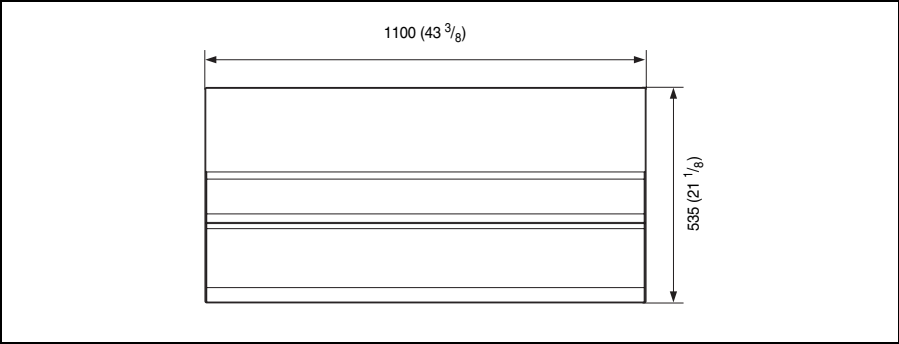
Front

Unit: mm (inches)







Top

Unit: mm (inches)

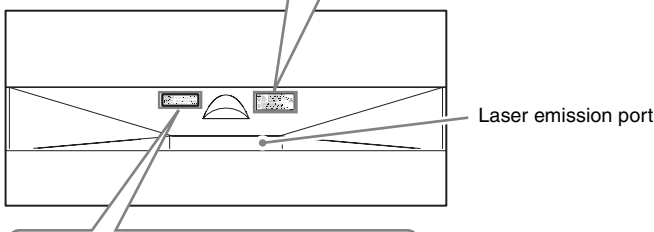


Location of the label

Warning label

	<p>注意</p> <p>レンズのぞかない。投影中にプロジェクターのレンズをのぞくと、強い光が目に影響を与えることがあります。</p> <p>Caution Do not look into the lens while in use.</p> <p>Attention Ne regardez pas dans l'objectif pendant son utilisation.</p> <p>Vorsicht Schauen Sie nicht in das Objektiv, während es verwendet wird.</p> <p>Precaución No examine la lente mientras la utilice.</p> <p>ОСТОРОЖНО Не глядя сквозь линзу при использовании.</p> <p>Attenzione Non guardare nella lente durante l'uso.</p> <p>注意 使用時请不要看镜头。</p>	
	<p>禁止</p> <p>Do not obstruct the light just before the lens of the projector.</p> <p>Ne pas obstruer la lumière juste avant l'objectif du projecteur.</p> <p>Nicht das Licht direkt vor dem Projektorobjektiv blockieren.</p> <p>No obstruya la luz justo delante del objetivo del proyector.</p> <p>Не загромождайте свет непосредственно перед линзой проектора.</p> <p>Non ostruire il passaggio della luce davanti all'obiettivo del proiettore.</p> <p>不要在投影机的镜头前面遮挡光线。</p>	
	<p>禁止</p>	

4-539-766-

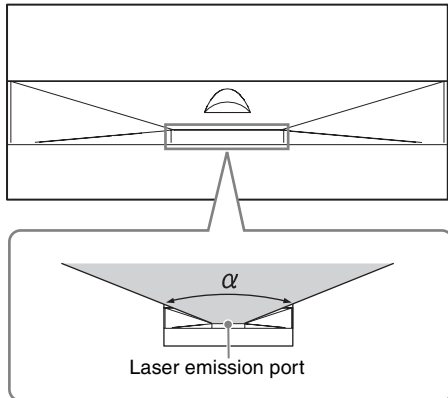


Explanation label

<p>LASER RADIATION DO NOT STARE INTO BEAM CLASS 2 LASER PRODUCT LASERSTRÄHLUNG TITTEL IN DIE STRAHLEN LASERPRODUKT-KLASS 2 レーザ放射 ビームをのぞき込まないこと クラス 2 レーザ製品</p>	<p>IEC60825-1:2007 WAVE LENGTH: 455-470nm MAX OUTPUT < 20mW VÄGLÄNGD: 455-470nm MAX UTEFFEKT < 20mW JIS C6802:2005 4-561-415-01</p>
--	---

Laser Diode Properties
3.5 W, 28 Laser diodes (440 to 455 nm)
2.4 W, 7 Laser diodes (455 to 470 nm)

Beam divergence angle from the projection window of this unit
Wide: $\alpha = 144^\circ$
Tele: $\alpha = 123^\circ$



Others

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linux-kernel
alsa-lib
busybox
crypto
directfb
dosfstools
e2fsprogs
exceptionmonitor
fuse
gdisk
glib
glibc
iptables
libmicrohttpd
libnuma (in numactl)
procpss
pump-autoip
XZ utils

Source code for these executables and libraries, as well as other executables and libraries, can be obtained using the following link:
<http://oss.sony.net/Products/Linux/>

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klibc and jemalloc

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ntp

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lighttpd

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pcrc

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Index

Numerics

3D glasses	
3D glasses communication range	29
Using the 3D glasses	29
3D Settings	
2D-3D Display Sel. (Select)	46
3D Brightness	47
3D Depth Adjust	47
3D Format	46
Simulated 3D Effect	47
3D video	29

A

Aspect	
1.85:1 Zoom	31, 43
2.35:1 Zoom	31, 43
Normal	32, 43
Stretch	32, 43
Auto Calibration	41

B

Blanking	48
Brightness	38

C

Calib. Preset	
Bright Cinema	36
Bright TV	36
Cinema Film 1	36
Cinema Film 2	36
Game	36
Photo	36
Reference	36
TV	36
User	36
Cinema Black Pro	37
Cleaning	61
Clear White	40
Color	38
Color Correction	40
Color Space	40
Color Temp. (Temperature)	38
Compatible 3D signals	67
Connecting speakers	26
Connecting to Video equipment or a computer	24
Connectors	11, 13

Contrast	38
Contrast Enhancer	37
Control panel	11
Cooling Setting	44

D

Dimensions	74
Dynamic Range	47

E

Expert Setting	39
----------------------	----

F

Film Mode	39
-----------------	----

G

Gamma Correction	39
------------------------	----

H

Hue	38
-----------	----

I

Illumination	48
Input Lag Reduction	40
Input signals and adjustable/setting items	66
Installation distance and projection image size	71

L

LAN connector	13, 52
Language	44
Laser Light Setting	37
LENS ADJUSTMENT	
CORNER CORRECTION	19
FOCUS	19
ZOOM	19
Lens Control	48
Location of controls	
Front	11
Rear/Bottom	13

M

Menu	
Advanced Picture	41
Function	46
Information	51
Installation	48
Operation	34

Picture	36
Screen	42
Setup	44
Menu Position	44
Messages	
Caution	59
Warning	59
Motionflow	38
MPEG NR (MPEG Noise Reduction)	39

N

Network Features	52
Network Management	45
Network Setting	50
NR (Noise Reduction)	39

P

Panel Alignment	49
Picture Position	
Picture Position	42
Using the Picture Position	30
Picture position adjustment	17
Picture Viewing Mode	33
Power Saving	45
Preset memory	51
Preset mode	
BRT CINE	33
BRT TV	33
CINEMA FILM 1	33
CINEMA FILM 2	33
GAME	33
PHOTO	33
REF	33
TV	33
USER	33
Preset signals	64
Projecting the Picture	28

R

Reality Creation	37
Remote control	
Inserting the batteries	15
Location of buttons	14
Remote control detector	11
Remote Start	44
Reset	37
Resetting the items	35

S

Sharpness	38
Signal type	51

Simulated 3D feature	61
Smooth Gradation	39
Software Version	51
Speaker	47
Specifications	63
Status	44
Supplied accessories	15

T

Test pattern	18
Troubleshooting	54
Turning off	28
Turning on	18

U

Updating the software	60
-----------------------------	----

V

V Keystone	48
Volume	47

W

WARNING indicator	57
-------------------------	----

X

x.v.Color	40, 60
-----------------	--------

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