



SPECIFICATIONS

Panel Size	31.5" (80cm)
Panel Resolution	3840 x 2160 (UHD)
Refresh Rate	60Hz
Response time	4ms(GTG)
Panel Type	VA
Brightness (nits)	250 nits
Viewing Angle	178° (H) / 178° (V)
Aspect Ratio	16:9
Curvature	1500R
Contrast Ratio	3000:1
Active Display Area (mm)	697.306(H)x392.234(V)
Pixel Pitch (H x V)	0.18159(H) x 0.18159(V)
Surface Treatment	Anti-glare
Display Colors	1.07B
Adobe RGB / DCI-P3 / sRGB	80% / 77% / 93%
Video ports	1x DP (1.2a) 2x HDMI (2.0b)
Audio ports	1x Earphone out
Kensington Lock	Yes
VESA Mounting	100 x 100 mm
Control	5-way OSD navigation joystick
Power Type	External Adaptor 19V 3.42A
Power Input	100~240V, 50~60Hz
DCR	100000000:1
Signal Frequency	104.9~132Hz(H) 47 to 60Hz (V)
Adjustment (Tilt)	-5° ~ 20°
Dimension (W x D x H)	710.5 x 249.2 x 528.2 mm
Carton Dimension (W X D X H)	947 x 164 x 520 mm
Weight (NW / GW)	5.9kg / 8.68kg
Frameless Design	Yes
Compatibility	PC, Mac, PS5™, PS4™, Xbox, Mobile, Notebook * All trademarks and the registered trademarks are the property of their respective owners.

FEATURES

- Curved Gaming™**
View more of your game. MSI Curved Gaming™ monitors are perfect for gamers to play their games.
- 1500R**
Enjoy the most immersive gameplay with 1500R curvature rate.
- Ultra 4K HD**
Experience the incredibly sharp and crisp images, movies and gameplay etc., to meet your sensory needs.
- HDR Ready**
Provide eye-catching detail through contrast and shadows adjustment.
- Wide Color Gamut**
Game colors and details will look more realistic and refined, to push game immersion to its limits.
- Frameless Design**
With the narrow bezel, you will not even notice the monitor at all in the heat of the moment.
- Gaming OSD APP**
Customize and set the ultimate monitor modes with keyboard & mouse in a very easy way.

Note

Display Port: 3840 x 2160 (Up to 60Hz)
HDMI: 3840 x 2160 (Up to 60Hz)
Adobe RGB, DCI-P3 and sRGB follow
CIE1976 Standard

CONNECTIONS



1. 5-way joystick navigator
2. 1 x Display Port (1.2a)
3. 2 x HDMI(2.0b)
4. Headphone-out
5. DC-in
6. 1 x Kensington Lock